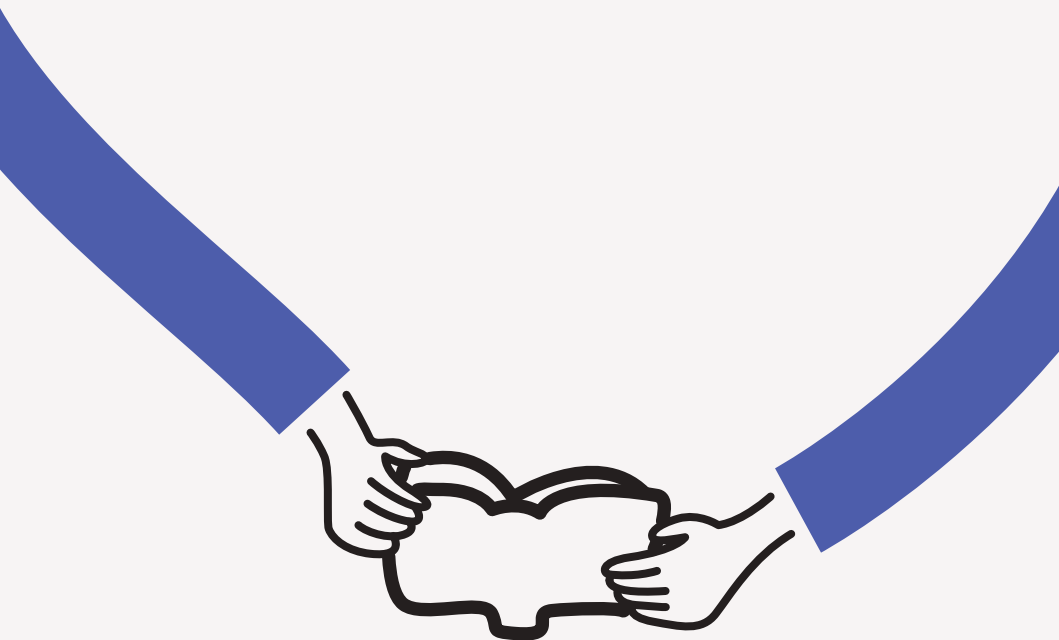
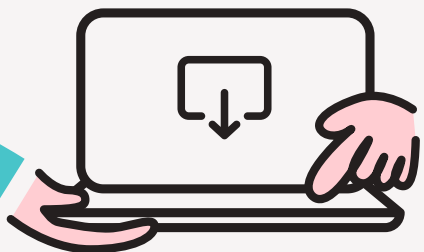


READERS

CATALOGUE



PASSIONATE ABOUT READING?



**Discover our readers on the DigiBooks App
and enhance students' reading experiences
through gamification and multimedia.**

**Exciting stories, animations and activities
immerse learners in a reading journey
that educates and engages!**



Express
DigiBooks

The logo for Express DigiBooks features a stylized graphic of three overlapping triangles in shades of teal and blue to the left of the text. The word "Express" is in a dark blue, sans-serif font, and "DigiBooks" is in a lighter teal, sans-serif font. The background of the bottom right corner features a large, dark blue graphic element resembling a stylized 'X' or a pen nib pointing upwards.

FICTION READERS 2

Big Storybooks	4
Happy Rhymes / Rhyme Time	6
(Early) Primary	8
Storytime	12
Christmastime	17
Short Tales	22
Literature Interactive Notebook	31
Graded	32
Classic	38
Showtime	46
AM@ZED Readers	50
Illustrated	52
Favourite Classics	58
How to: Use Readers in Class!	60

NON-FICTION (CLIL) READERS 62

Explore our World	64
Explore and Discover our World through CLIL!	68
Discover our Amazing World	70



Titles in accordance with the Common European Framework (CEFR)



Video material



Express DigiBooks:
Educational learning platform



Audio material

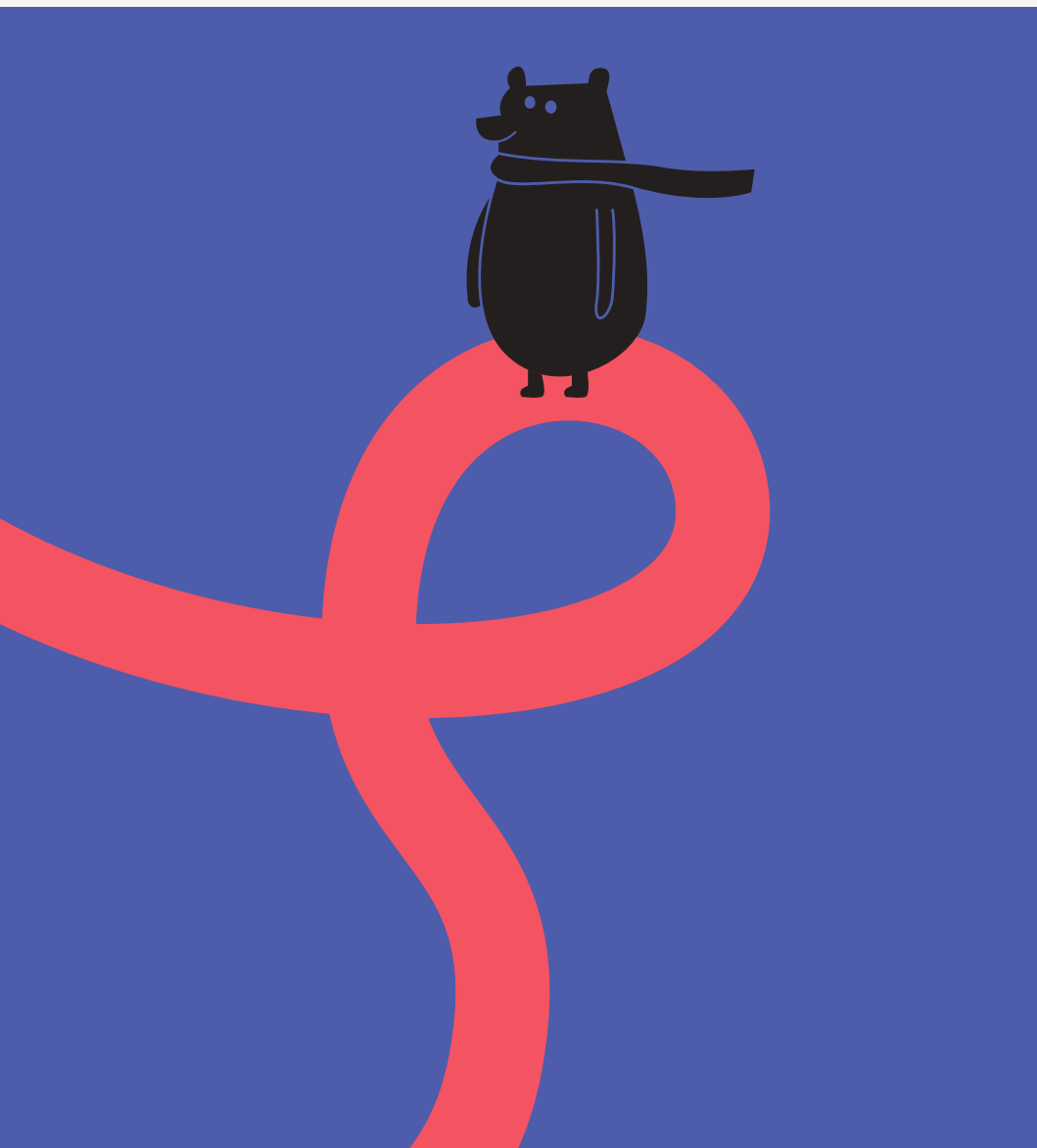


Digital Material:
Cross-platform application



This app is compatible with
Windows operating systems only

FICTION READERS



LEVEL CHART

Series		CEFR Levels										
		PRE A1	A1	A1+	A2	A2+	B1	B1+	B2	B2+	C1	C2
Big Storybooks	Early Beginner	█										
Happy Rhymes / Rhyme Time	Early Beginner	█										
(Early) Primary	Early Beginner	█	█									
Storytime / Christmastime	Stage 1	█										
	Stage 2		█									
	Stage 3		█	█	█							
Short Tales	Level 1	█										
	Level 2	█										
	Level 3		█	█								
	Level 4		█	█								
	Level 5				█							
	Level 6				█	█						
Literature Interactive Notebook			█	█	█							
Graded	Level 1				█	█						
	Level 2				█	█	█					
	Level 3						█	█				
	Level 4						█	█	█			
	Level 5								█	█		
Classic	Level 1				█							
	Level 2				█	█						
	Level 3						█	█				
	Level 4							█	█			
	Level 5								█	█	█	
	Level 6										█	█
Showtime	Level 1		█	█								
	Level 2				█	█						
	Level 3				█	█						
	Level 4						█					
	Level 5						█	█				
	Level 6								█	█		
Am@zed Readers	Level 1		█	█								
	Level 2				█	█	█					
	Level 3						█	█	█			
Illustrated	Level 1		█	█								
	Level 2				█	█						
	Level 3						█	█				
	Level 4							█	█			
Favourite Classics	Level 1		█	█								
	Level 2				█	█						
	Level 3						█	█				

BIG STORYBOOKS

These **Big Storybooks** aim to build children's early literacy skills, stimulate children's imagination and help them learn about the world around them. Children get familiar with sounds and language while they enjoy the stories. The lively illustrations help children understand the story while they increase engagement.

The audios and videos (*downloadable*) bring the stories to life.

The **Big Storybooks** can be used with *The Fiblets* series as they recycle vocabulary and structures presented in each unit.

Class Audios & Videos downloadable from www.expresspublishing.co.uk/resources



Mary's Adventures



The Bear Family



Dragon Tales



Big Storybooks	MARY'S ADVENTURES STARTER LEVEL	THE BEAR FAMILY LEVEL 1	DRAGON TALES LEVEL 2
Pupil's Book	978-1-4715-9607-0	978-1-4715-9608-7	978-1-4715-9609-4

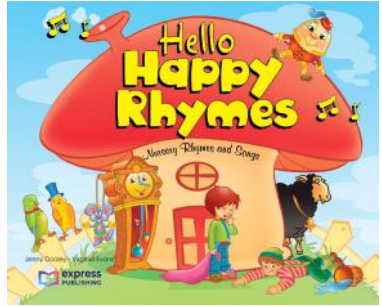


HAPPY RHYMES

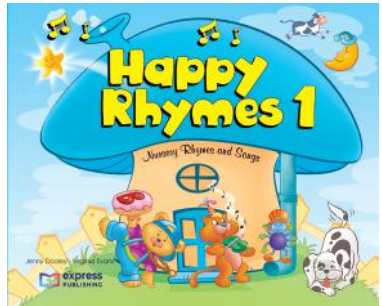
This is a three-level series for children at early primary/primary level. It contains popular traditional nursery rhymes. Each rhyme is preceded by a story that sets the scene and presents the core language of the rhyme. As a result, children will be able not only to sing traditional nursery rhymes, but also to relate to the humorous stories contained within each one.

- Popular traditional nursery rhymes to provide a foundation for cultural literacy and enhance early reading skills and phonemic awareness
- Big Storybooks to help the children focus on the story
- Activities to consolidate the rhyme and its language

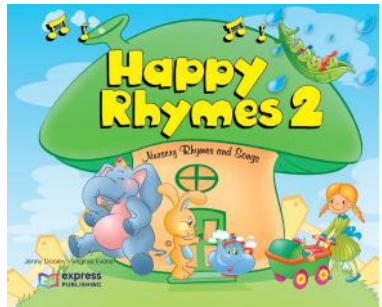
Keys, Class Audios & Videos downloadable from www.expresspublishing.co.uk/resources



Hello Happy Rhymes



Happy Rhymes 1



Happy Rhymes 2

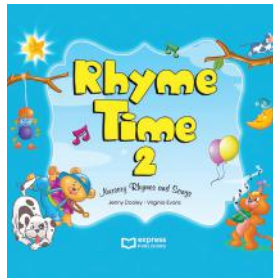


RHYME TIME

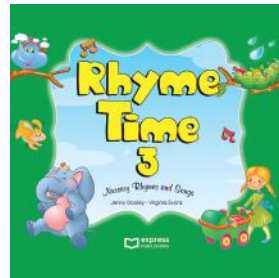
EARLY BEGINNER



Rhyme Time 1



Rhyme Time 2



Rhyme Time 3



Happy Rhymes is also available in American English as *Rhyme Time*.
Find out more at www.expresspublishing.co.uk

Happy Rhymes	HELLO	LEVEL 1	LEVEL 2
Pupil's Book	978-1-84862-546-4	978-1-84862-551-8	978-1-84862-556-3
Big Storybook	978-1-84862-789-5	978-1-84862-506-8	978-1-84862-740-6

Rhyme Time	LEVEL 1	LEVEL 2	LEVEL 3
Student Book	978-1-78098-373-8	978-1-78098-374-5	978-1-78098-375-2
Big Storybook	978-1-78098-472-8	978-1-78098-473-5	978-1-78098-474-2



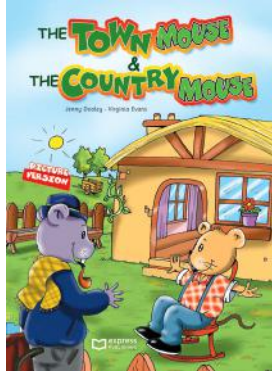
(EARLY) PRIMARY

Captivate young learners with these popular children's stories, which are designed as an introduction to reading. Some of the stories are told in rhyme to facilitate memorisation and improve listening skills. To support the acquisition of new vocabulary, all stories are accompanied by a picture dictionary.

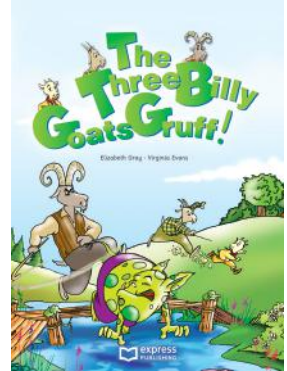
Each **(Early) Primary** Reader is also presented in the form of a play (*Let's act it out!*), allowing children to dramatise the story. Available in Picture Version and Text and Picture Version.

Keys, Audios & Videos downloadable from www.expresspublishing.co.uk/resources

(EARLY) PRIMARY



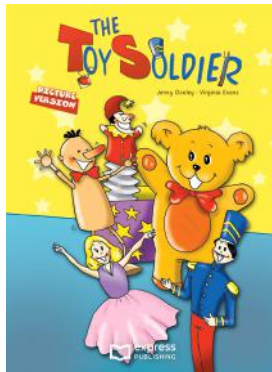
The Town Mouse & the Country Mouse



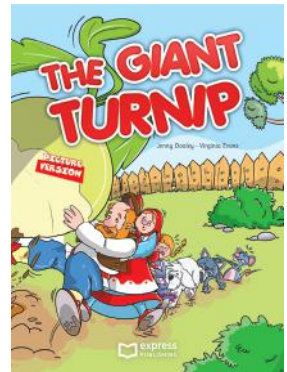
The Three Billy Goats Gruff!



PRIMARY



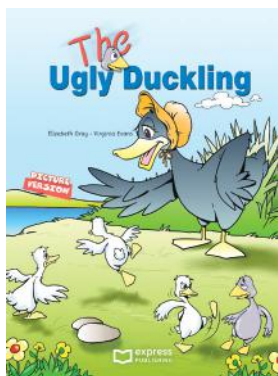
The Toy Soldier



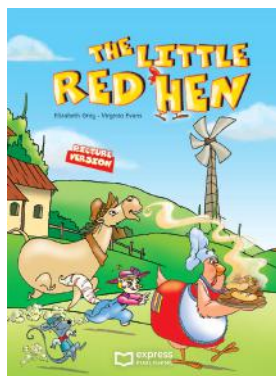
The Giant Turnip



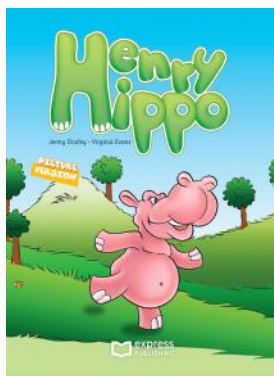
(310 HEADWORDS)



The Ugly Duckling



The Little Red Hen

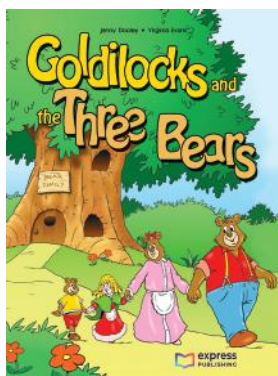
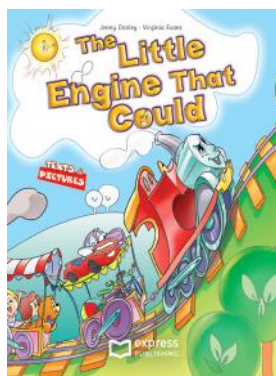
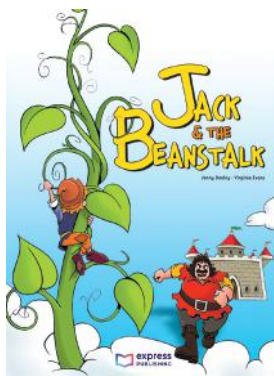


Henry Hippo



(560 HEADWORDS)

PRIMARY (900 HEADWORDS)

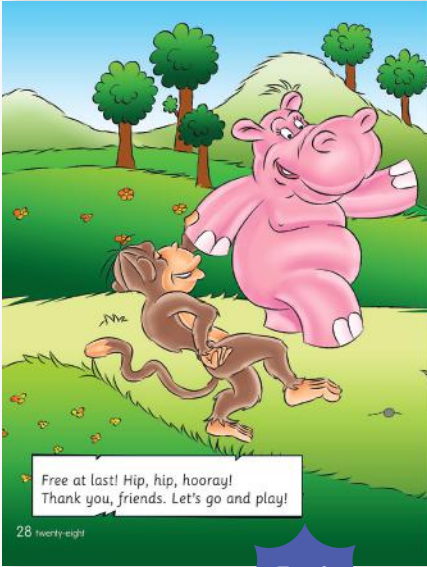
Goldilocks and the
Three BearsThe Little Engine
That Could

Jack & the Beanstalk



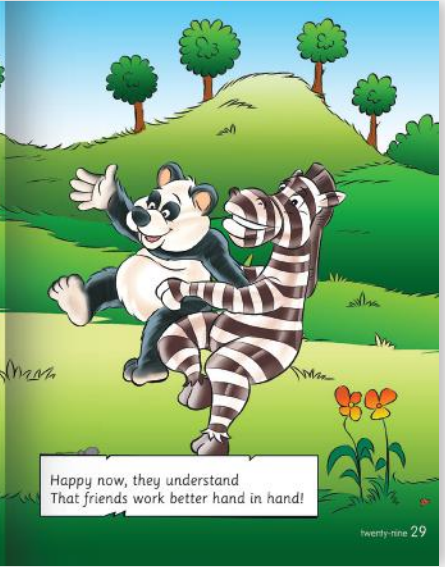
(EARLY) PRIMARY

Sample pages from the 'Henry Hippo' Storybook



Free at last! Hip, hip, hooray!
Thank you, friends. Let's go and play!

28 twenty-eight



Happy now, they understand
That friends work better hand in hand!

twenty-nine, 29

Text &
Picture
Version

Picture
Version



Picture Dictionary

ANIMALS



hippo

panda

monkey

zebra

VERBS



roll

play

run

pull

cry

32 thirty-two

Now let's act it out!

Characters: Narrator
Henry Hippo
Peter Panda
Mille Monkey
Zara Zebra

Narrator: Look at Henry Hippo run!
He's having fun out in the sun!
Down to the river, hip, hip, hooray!

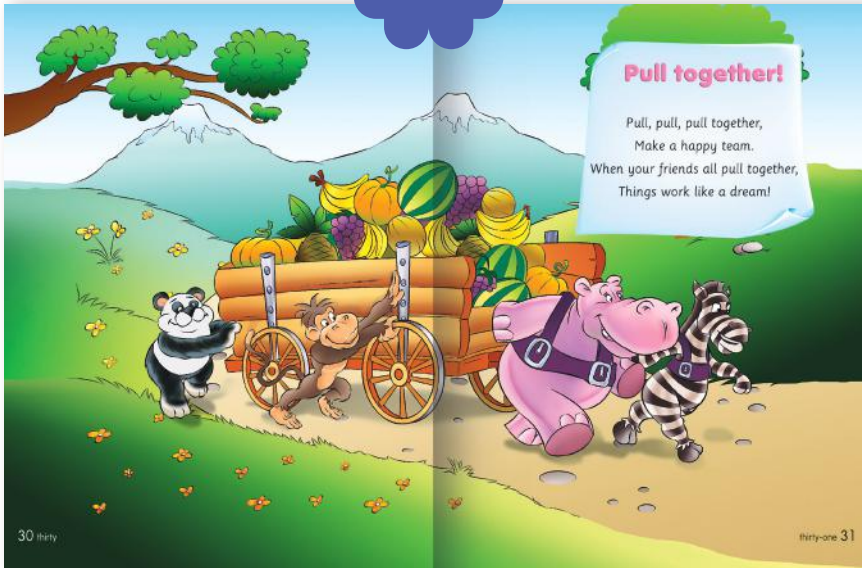
Henry Hippo: It's such a lovely day to play!
Oh, dear, oh dear! This isn't good - Look at me, I'm stuck in the mud!
Help me, help me! Help me, please!

Narrator: I'm in the mud up to my knees!

Peter Panda: Peter Panda's out today
It's such a lovely day to play!
Down to the river, pitter patter.

Henry Hippo: What's the matter?

thirty-five 35


 Songs


Sample pages from the 'Henry Hippo' Storybook

(Early) Primary Story Books	STORYBOOK
The Town Mouse & the Country Mouse	978-1-84862-535-8
The Three Billy Goats Gruff!	978-1-84558-027-8
The Ugly Duckling	978-1-84679-640-1
The Little Red Hen	978-1-84558-292-0
Henry Hippo	978-1-84679-560-2
The Toy Soldier	978-1-84862-520-4
The Giant Turnip	978-1-78098-792-7
Goldilocks and the Three Bears	978-1-84466-090-2
The Little Engine That Could	978-1-4715-3015-9
Jack & the Beanstalk	978-1-84466-989-9

STORYTIME

The **Storytime** and **Christmastime** series have been designed to supplement all courses and motivate learners to explore English as a foreign language. Both series enhance receptive skills through reading and listening, but they also gradually introduce the development of productive skills through the accompanying activities and the production of each story as a play (optional).

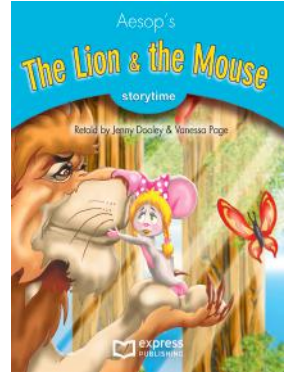
The stories present a great variety of classic and original tales, all of which have something more to teach than the language itself.

The Teacher's Edition includes the directions for the staging of each story as a play, tips on how to make the props and costumes, as well as drama activities which can be used to prepare learners for the wonderful world of drama (downloadable).

Teacher's Editions and Suggestions for Staging downloadable from www.expresspublishing.co.uk/resources



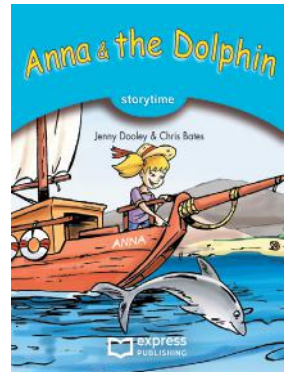
STAGE 1



The Lion & the Mouse



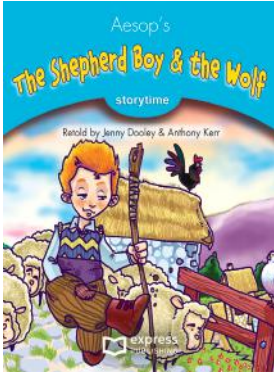
STAGE 1



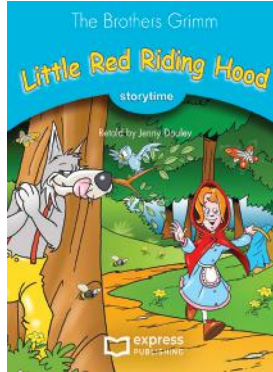
Anna & the Dolphin



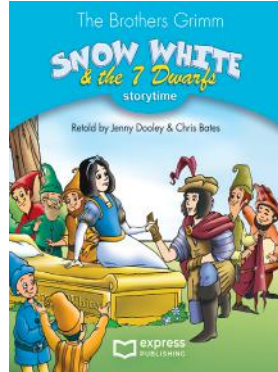
(80 HEADWORDS)



**The Shepherd Boy
& the Wolf**



**Little Red Riding
Hood**



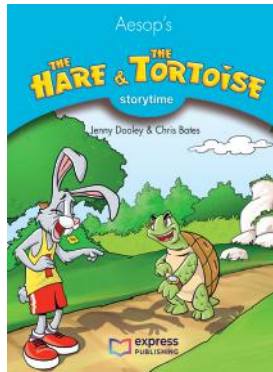
**Snow White &
the 7 Dwarfs**



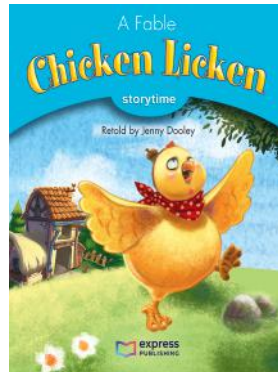
(80 HEADWORDS)



The Wild Swans



**The Hare &
the Tortoise**

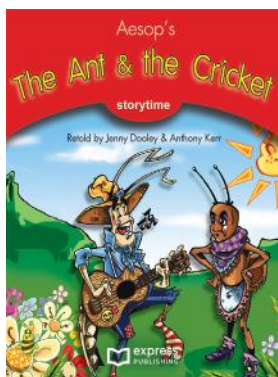


Chicken Licken

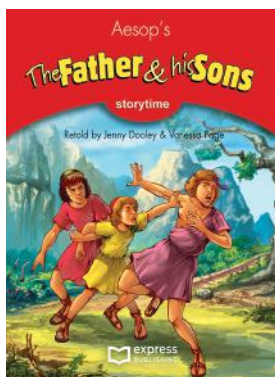


STORYTIME

STAGE 2



The Ant & the Cricket



The Father & his Sons

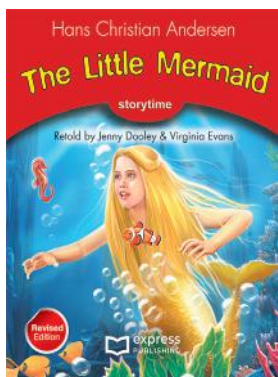


Hansel & Gretel

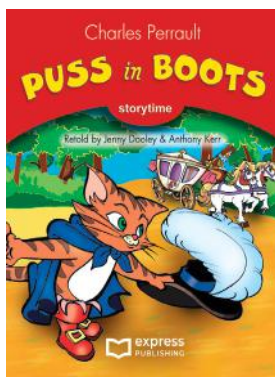


STAGE 2

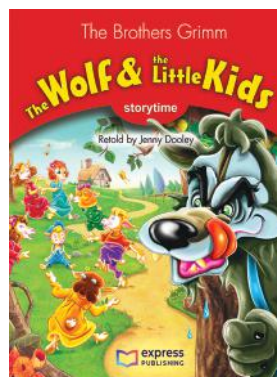
(120 HEADWORDS)



The Little Mermaid



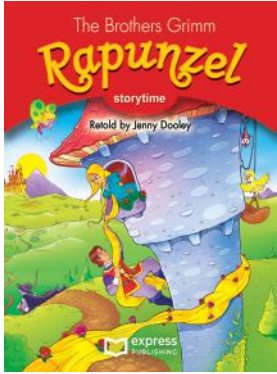
Puss in Boots



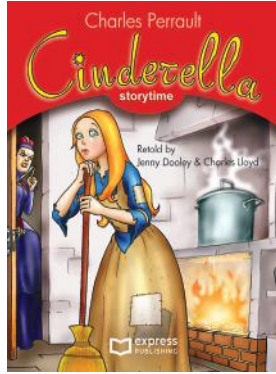
The Wolf & the Little Kids



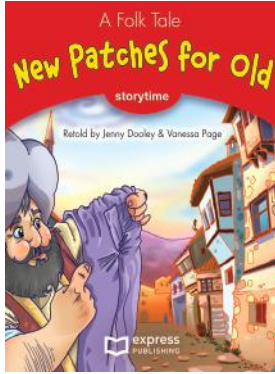
(120 HEADWORDS)



Rapunzel



Cinderella

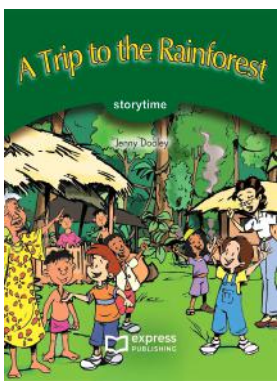


New Patches for Old

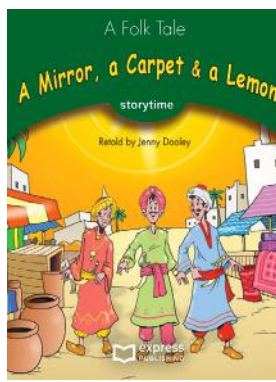


STAGE 3

(150 HEADWORDS)



A Trip to the Rainforest



A Mirror, a Carpet & a Lemon



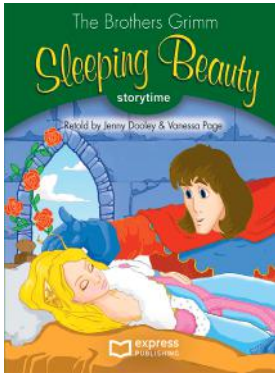
The Frog Princess



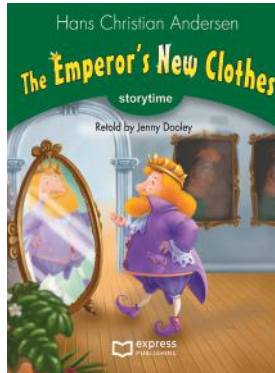
STORYTIME

STAGE 3

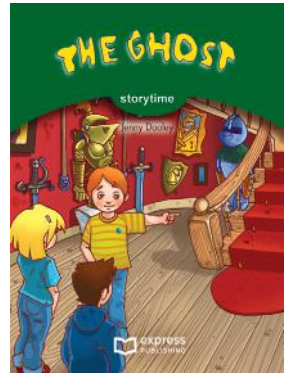
(150 HEADWORDS)



Sleeping Beauty



**The Emperor's
New Clothes**

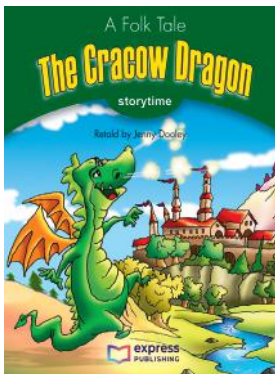


The Ghost

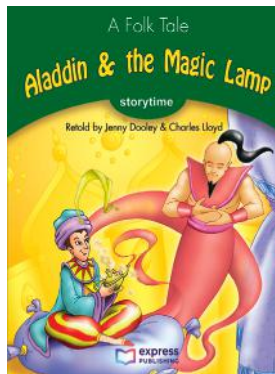


STAGE 3

(150 HEADWORDS)



The Cracow Dragon



**Aladdin & the Magic
Lamp**



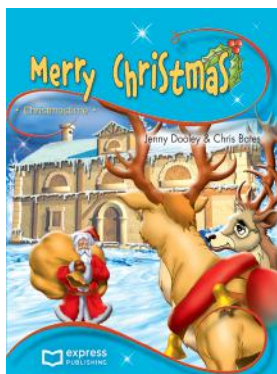
CHRISTMASTIME

BEGINNER
TO ELEMENTARY
STAGES 1-3

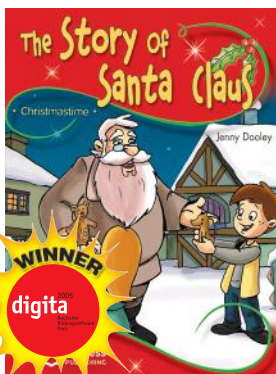


STAGE 1 (80 HEADWORDS)

LEVEL 2 (120 HEADWORDS)



Merry Christmas

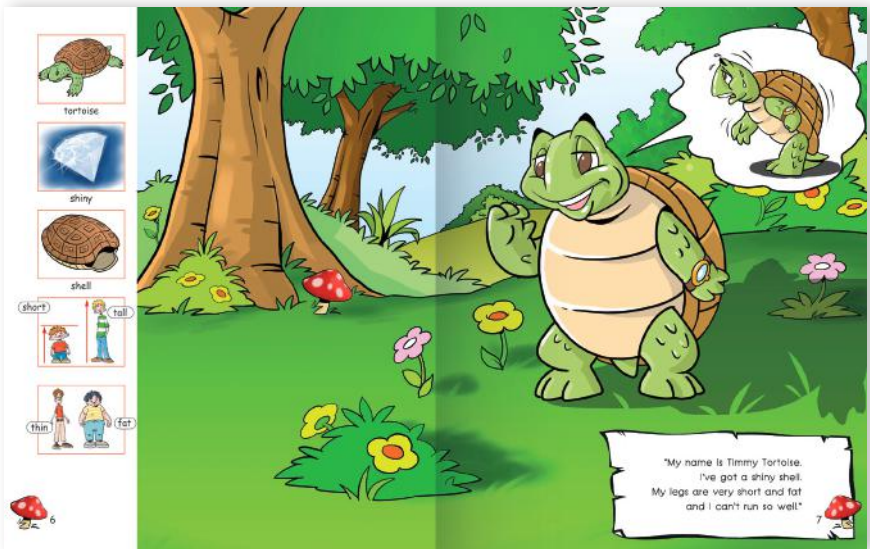
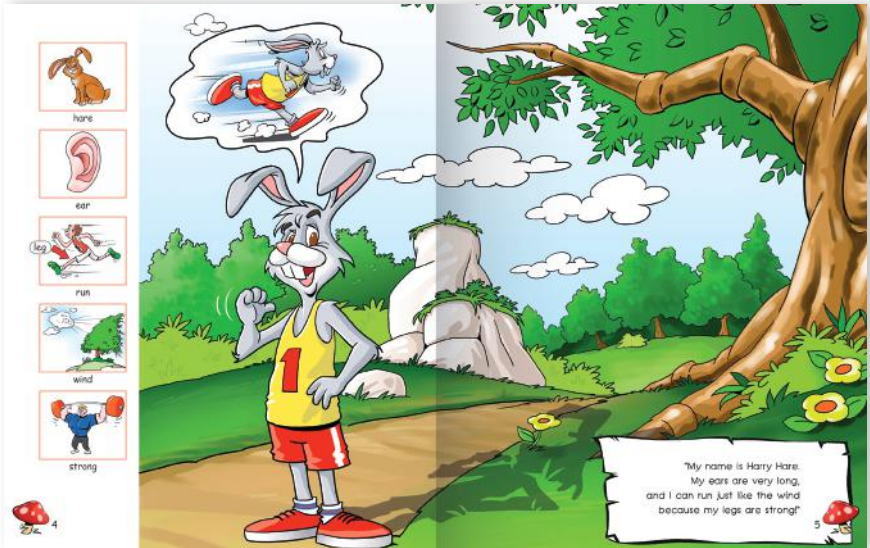


**The Story of Santa
Claus**



STORYTIME

Sample pages from 'The Hare & the Tortoise' Storytime Pupil's Book



Sample pages from 'The Hare & the Tortoise' Storytime Pupil's Book

SONG
Slow and Steady

When something that you really want
 seems like it's out of reach,
 just think about the tortoise -
 here's one thing he can teach:

Chorus: Slow and steady wins the race,
 so just keep pushing on!
 Run to win! Don't give in,
 and you'll be number one!

Keep looking at the prize ahead -
 your luck can always turn!
 Just think about the tortoise -
 here's one thing you can learn!

Repeat Chorus x 2

Songs that
 emphasise the
 morals of
 the story.

Vocabulary
 practice

ACTIVITIES

Activities for pages 4-11

A Look at the pictures and match them to the words.

leg

tortoise

lunch time

wind

hare

shell

STORYTIME

Storytime	PUPIL'S BOOK WITH DIGIBOOKS APP
Stage 1	
The Lion & the Mouse	978-1-4715-6429-1
The Shepherd Boy & the Wolf	978-1-4715-6433-8
Little Red Riding Hood	978-1-4715-6401-7
Snow White & the 7 Dwarfs	978-1-4715-6413-0
Anna & the Dolphin	978-1-4715-6393-5
The Wild Swans	978-1-4715-6439-0
The Hare & the Tortoise	978-1-4715-6427-7
Chicken Licken	978-1-4715-6395-9
Stage 2	
The Ant & the Cricket	978-1-4715-6415-4
The Father & his Sons	978-1-4715-6421-5
Hansel & Gretel	978-1-4715-6399-7
Rapunzel	978-1-4715-6409-3
Cinderella	978-1-4715-6397-3
New Patches for Old	978-1-4715-6405-5
The Little Mermaid	978-1-4715-6757-5
Puss in Boots	978-1-4715-6407-9
The Wolf & the Little Kids	978-1-4715-6441-3
Stage 3	
A Trip to the Rainforest	978-1-4715-6445-1
A Mirror, a Carpet & a Lemon	978-1-4715-6443-7
The Frog Princess	978-1-4715-6423-9
Sleeping Beauty	978-1-4715-6411-6
The Emperor's New Clothes	978-1-4715-6419-2
The Ghost	978-1-4715-6425-3
The Cracow Dragon	978-1-4715-6417-8
Aladdin & the Magic Lamp	978-1-4715-6447-5

CHRISTMASTIME

BEGINNER
TO ELEMENTARY
STAGES 1-3



Christmastime

PUPIL'S BOOK
WITH DIGIBOOKS APP

Stage 1

Merry Christmas

978-1-4715-6403-1

Stage 2

The Story of Santa Claus

978-1-4715-6437-6



SHORT TALES

This six-level series invites learners to think about life, feelings and the values they will need to navigate the world.

Each story is developed in seven two-page spreads with pre-reading and post-reading questions as well as a picture dictionary and activities to consolidate the core vocabulary and

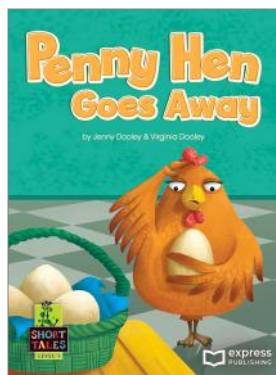
language structures presented. At the end of the activities section, there is a CLIL activity and a CRAFT lesson relating to the story, a Word List, a list of key structures as well as the number of headwords in the story.

Each title has an activation code for the DigiBooks app that accompanies it.

Key & Audios
downloadable from
www.expresspublishing.co.uk/resources



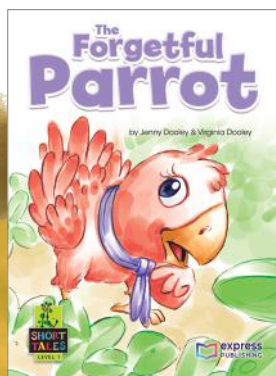
LEVEL 1



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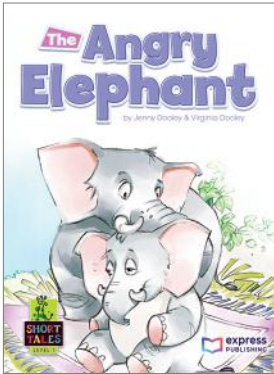


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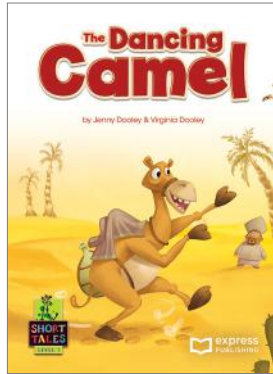


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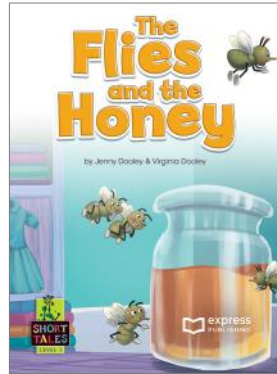




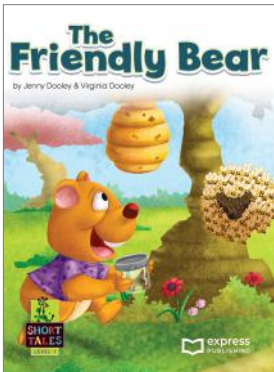
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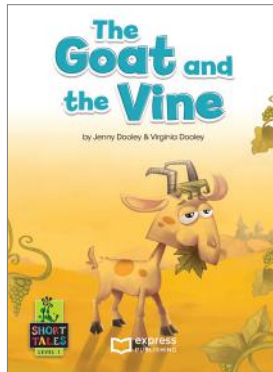
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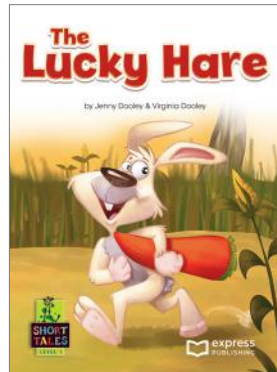
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**The Friendly
Bear**



**The Goat and
the Vine**

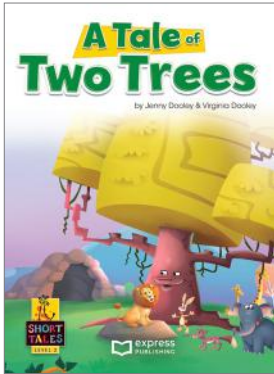


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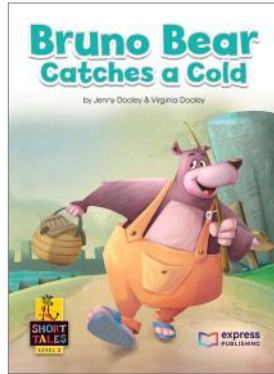


SHORT TALES

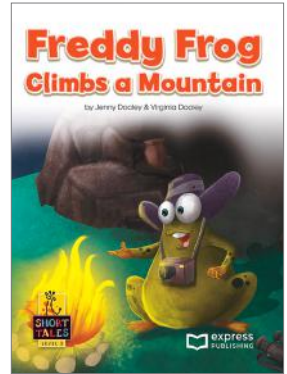
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**A Tale of Two
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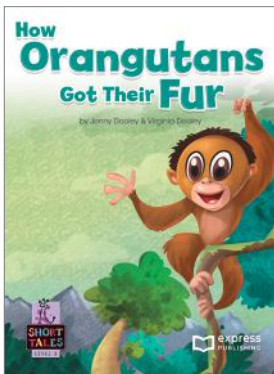
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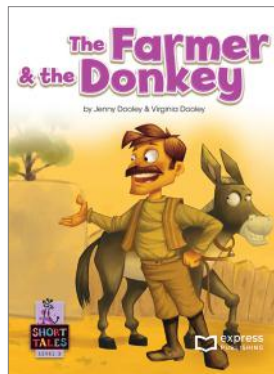
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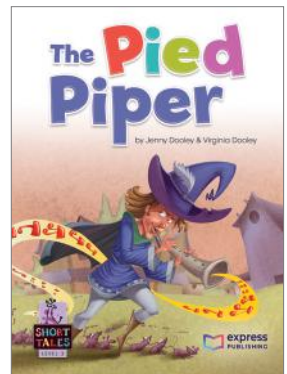
LEVEL 3



**How Orangutans Got
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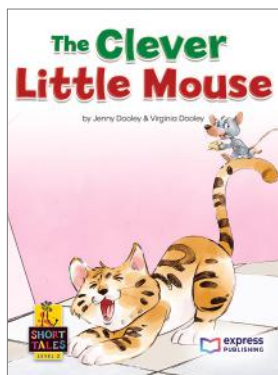


**The Farmer
& the Donkey**

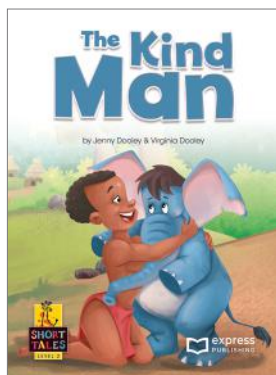


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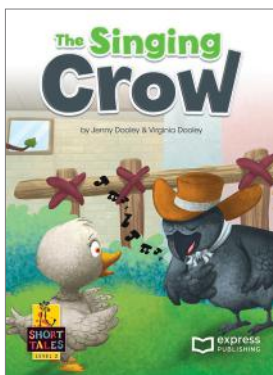




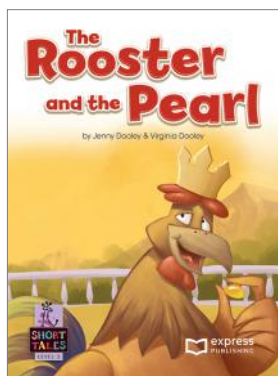
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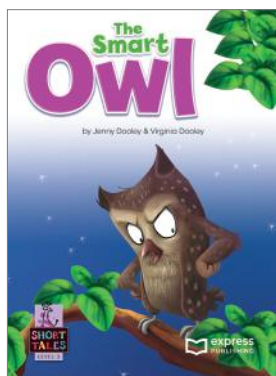
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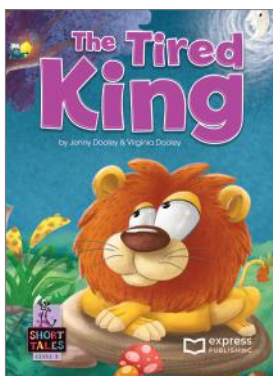
The Singing Crow



The Rooster and the Pearl



The Smart Owl

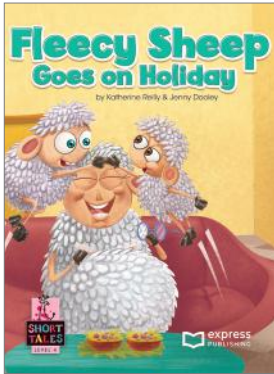


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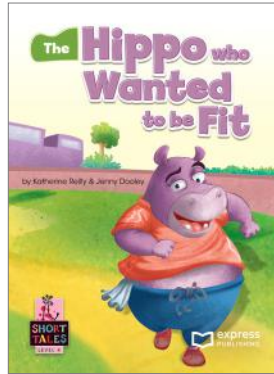


SHORT TALES

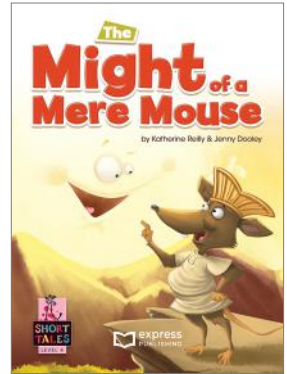
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**Fleecy Sheep
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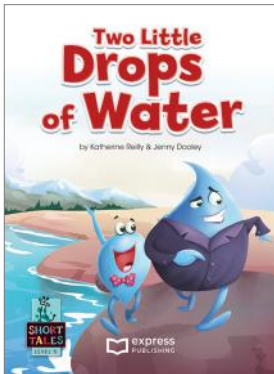
**The Hippo who
Wanted to be Fit**



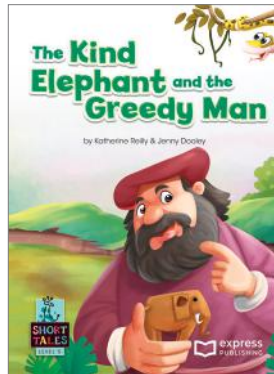
**The Might
of a Mere Mouse**



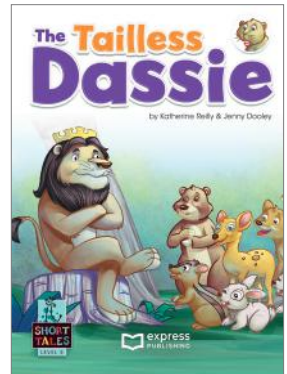
LEVEL 5



**Two Little Drops
of Water**



**The Kind Elephant
and the Greedy Man**

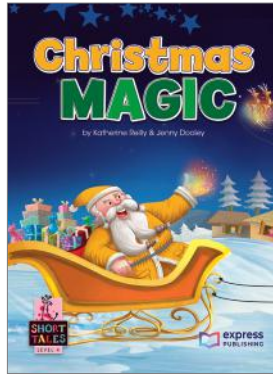


**The Tailless
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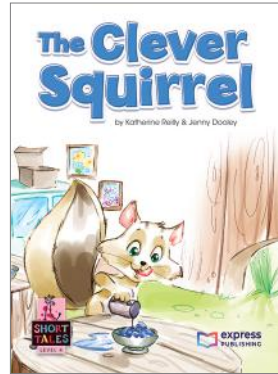




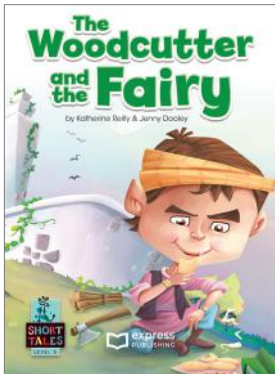
Sasha and the Tree Fairy



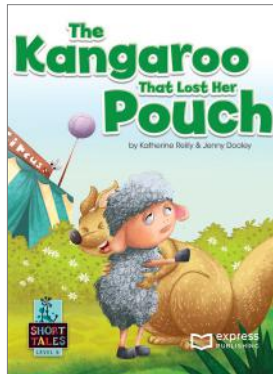
Christmas Magic



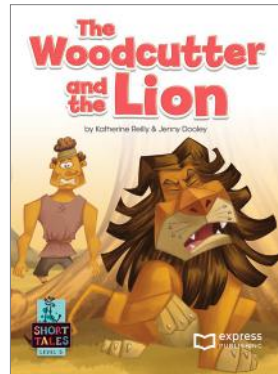
The Clever Squirrel



The Woodcutter and the Fairy



The Kangaroo That Lost Her Pouch



The Woodcutter and the Lion

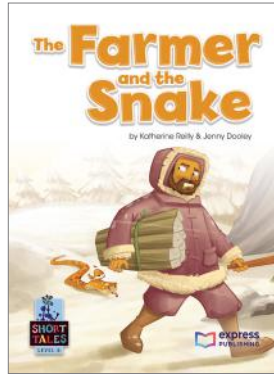


SHORT TALES

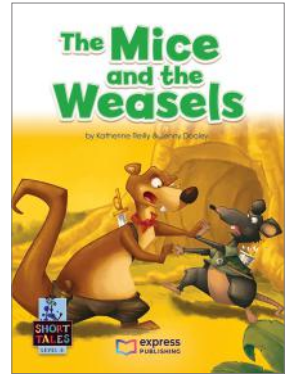
LEVEL 6



The Flying Carpet



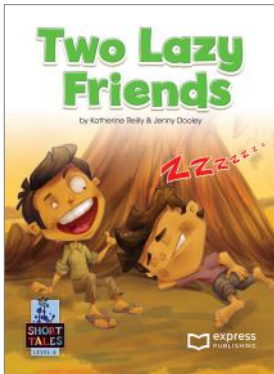
The Farmer and the Snake



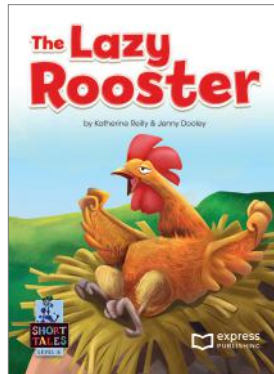
The Mice and the Weasels



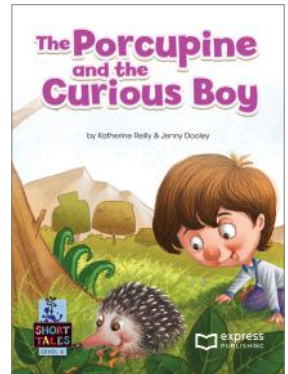
LEVEL 6



Two Lazy Friends



The Lazy Rooster



The Porcupine and the Curious Boy



Sample pages from the 'Fleecy Sheep Goes on Holiday' Short Tales Reader

ACTIVITIES

for pages 6-7

7  Listen and say.







keep warm winter worried angry call

8  Read the sentences and match them with the pictures.






a He is angry.

b He is calling his friend.

c He is keeping warm.

d He is worried.

9  What will you do? Use **I'll be** / **I'll** and the words from the boxes to fill in the dialogues.

angry
sad
worried
call
keep warm

- 1 You know winter is coming. I'll be sad.
- 2 You see a snake. _____
- 3 You know it's a cold day. _____
- 4 You see your friend drop litter. _____
- 5 You see two people stealing things. _____ the police.

18

ACTIVITIES

for pages 8-9

10  Listen and say.


sunny


hat


hammock


Australia


recipe


online


scarf


design

11  Read about Australia, look at the drawings and write the words.

In many parts of 1)  the weather is very

2)  When there is a 3) _____

 day we love lying in a 4)  _____

12  What can you do? Put a tick (✓) or a cross (✗). Then practise the dialogue.

1 use a recipe to cook

2 knit a scarf

3 lie in a hammock

4 play online

5 design things









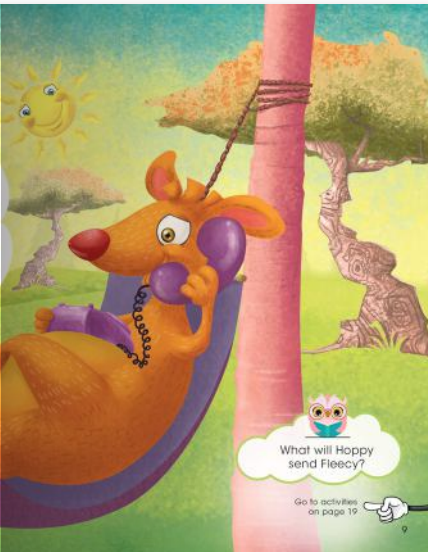




Can you use a recipe to cook? Yes, I can. / No, I can't.


19


Where is Hoppy?

"Hoppy? Is that you?"
"Fleecy! How nice of you to call!" said Hoppy who was in a hammock. He was enjoying the sunny hot weather of Australia.
"Hoppy, I can't send you wool this year," said Fleecy.
Hoppy is Fleecy's good friend. They love sharing recipes online.
"I am going to knit a scarf for winter this year. Is there something wrong?" asked Hoppy.
"I'm so sorry Hoppy. I will use my wool to knit jumpers for me and my lambs. We are travelling to Antarctica. We need them to keep warm," Fleecy explained.
"How wonderful! Don't worry about it! I can email you a beautiful design for your jumpers."


What will Hoppy send Fleecy?

Go to activities on page 19 

8 9

SHORT TALES

EARLY BEGINNER
TO ELEMENTARY



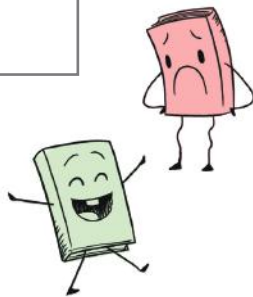
LEVELS	Short Tales	READER WITH DIGIBOOKS APP
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	The Angry Elephant	978-1-3992-1019-5
	The Dancing Camel	978-1-3992-1022-5
	The Flies and the Honey	978-1-3992-1025-6
	The Forgetful Parrot	978-1-3992-2201-3
	The Friendly Bear	978-1-3992-1028-7
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	The Lucky Hare	978-1-3992-1031-7
Level 2	A Tale of Two Trees	978-1-3992-1034-8
	Bruno Bear Catches a Cold	978-1-3992-1037-9
	Freddy Frog Climbs a Mountain	978-1-3992-1040-9
	The Clever Little Mouse	978-1-3992-1043-0
	The Kind Man	978-1-3992-1046-1
	The Singing Crow	978-1-3992-1049-2
Level 3	How Orangutans Got Their Fur	978-1-3992-1052-2
	The Farmer & the Donkey	978-1-3992-1055-3
	The Pied Piper	978-1-3992-1058-4
	The Rooster and the Pearl	978-1-3992-1061-4
	The Smart Owl	978-1-3992-1064-5
	The Tired King	978-1-3992-1067-6
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	The Might of a Mere Mouse	978-1-3992-1076-8
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	Christmas Magic	978-1-3992-1082-9
	The Clever Squirrel	978-1-3992-1085-0
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	The Kind Elephant and the Greedy Man	978-1-3992-1091-1
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	The Woodcutter and the Fairy	978-1-3992-1097-3
	The Kangaroo That Lost Her Pouch	978-1-3992-1100-0
	The Woodcutter and the Lion	978-1-3992-1103-1
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	The Farmer and the Snake	978-1-3992-1109-3
	The Mice and the Weasels	978-1-3992-1112-3
	Two Lazy Friends	978-1-3992-1115-4
	The Lazy Rooster	978-1-3992-1118-5
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LITERATURE INTERACTIVE NOTEBOOK

Literature Interactive Notebook A1/A2

is an innovative notebook to accompany any piece of literature at CEFR levels A1/A2. The award-winning notebook is specially designed to help students develop their literacy skills. Divided into various sections, it aims to help students understand the characters, plot and content of each chapter.

Through fine motor skills, crafts, CLIL (Geography), drawing and many more activities, learners analyse literature books from a different, fun and enjoyable perspective. Each notebook has its own character and style - the style of its owner.



Literature Interactive Notebook

LEVEL A1/A2

978-1-3992-0496-5

GRADED

The **Graded Readers** aim to extend learners' language through stories adapted to their skill level. Choose from a wonderful variety of myths, legends, science-fiction, mystery, action, ghost, classic and original stories to cater to the needs of the most avid reader.

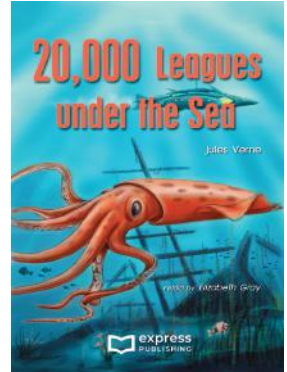
The colourful illustrations in the Reader and the dramatised audio recordings guide learners to incredible learning adventures as they stimulate their imagination.

The Activity Book (downloadable) provides further practice in all four language skills (listening, speaking, reading and writing), vocabulary and use of English.

The Teacher's Book (downloadable) includes a suggested lesson plan, a key to all activities and two versions of a final test along with keys and a marking scheme.

Activity Books, Teacher's Books, Audios & Videos downloadable from www.expresspublishing.co.uk/resources

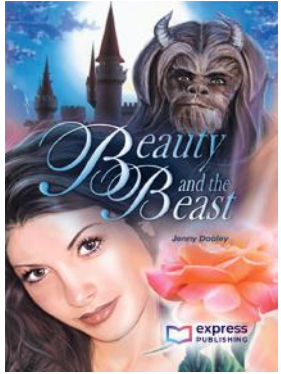
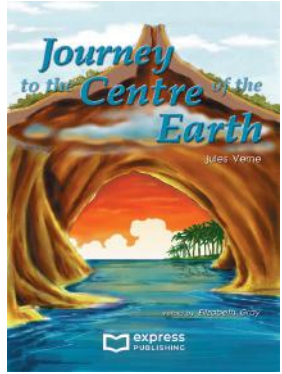
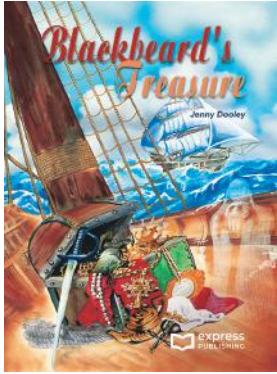
LEVEL 1



20,000 Leagues under the Sea



(300 HEADWORDS)



**Blackbeard's
Treasure**

**Journey to the
Centre of the Earth**

Beauty and the Beast



Sample pages from
the 'Beauty and
the Beast'
Graded Reader

Chapter 7

"Yes, and it is special, too. Put it on your finger. On the day that you want to come back to the castle turn the ring, round your finger, three times. You will not need a horse to return. Just say goodbye to your family, go to bed and turn the ring. Three times. Do you understand?"

"Yes. And I will keep my promise. And Beast ..."

"Yes?"

"Thank you."

Beauty almost put her arms round him and kissed him. "He is so kind. There is something soft and gentle in him. Sometimes I want to cry when I look at him," she thought to herself.

The Beast left the room, and Beauty went to bed. But she didn't go to sleep straight away, she was so excited.

"What will Father say when he sees me? I can't wait to see him. But the strange thing is - I feel sad about leaving the Beast."

She lay for a while, and looked at the fire. It was a lovely room, and a lovely castle. Feeling very happy she went to sleep.

That night Beauty had a dream. She dreamed of the Prince, but this time the dream was sad. He spoke to her.

"Oh, Beauty! Why are you leaving me?"

"I'm only going to see my father who is very ill."

"I'll die if you leave. Please save me!"

"You won't die. I will come back."

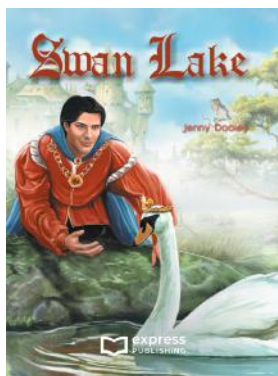
"Why don't you save me, Beauty? Find me and save me, I am looking for you, Prince, but I can't find you."

"All things are not the way they seem. But I have promised the Prince to my poor father. But I have promised the Prince he will return."

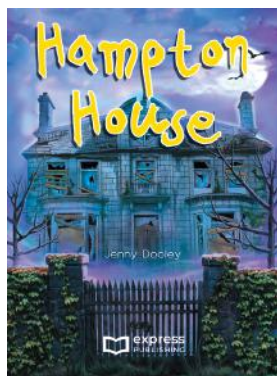
39

GRADED

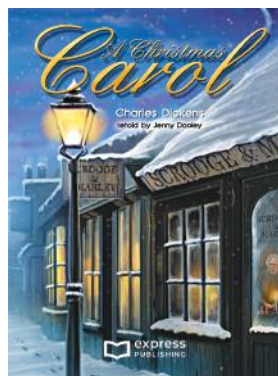
LEVEL 2



Swan Lake



Hampton House

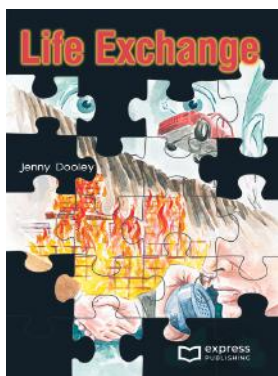


A Christmas Carol

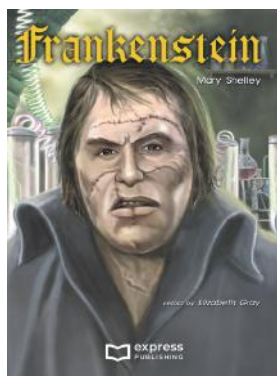


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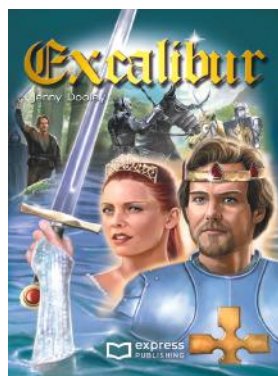
(1,200 HEADWORDS)



Life Exchange



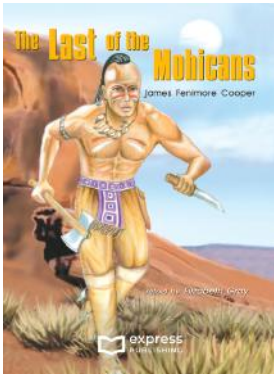
Frankenstein



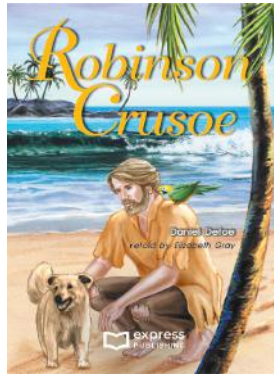
Excalibur



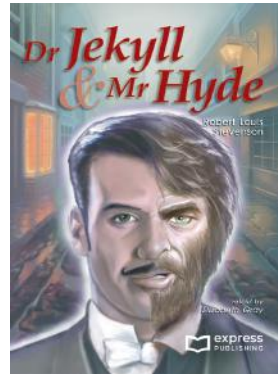
(600 HEADWORDS)



The Last of the Mohicans



Robinson Crusoe

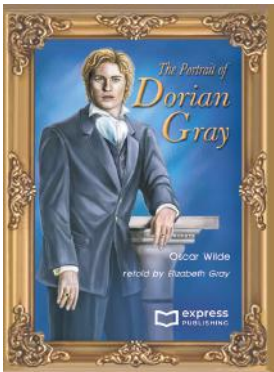


Dr Jekyll & Mr Hyde

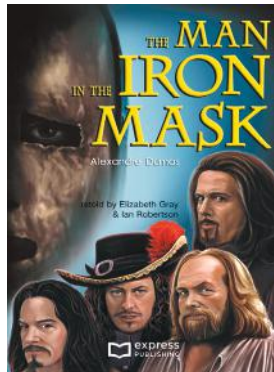


LEVEL 4 (1,700 HEADWORDS)

LEVEL 5 (2,300 HEADWORDS)



The Portrait of Dorian Gray

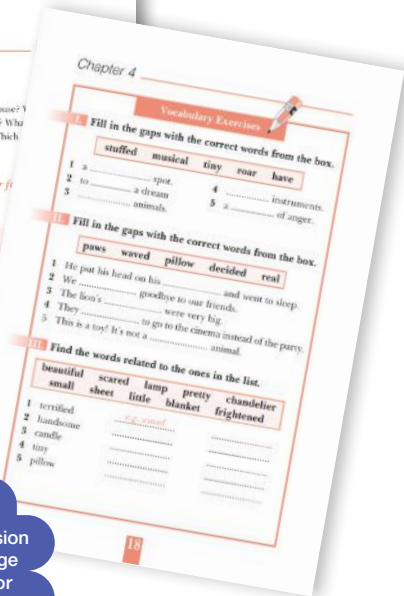
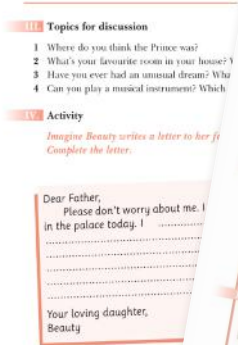
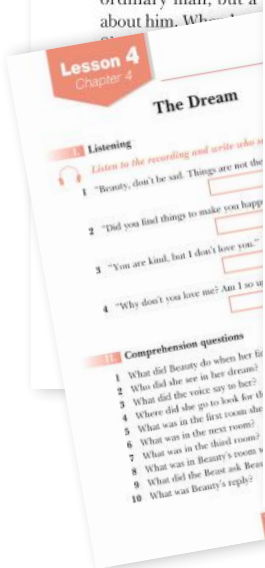
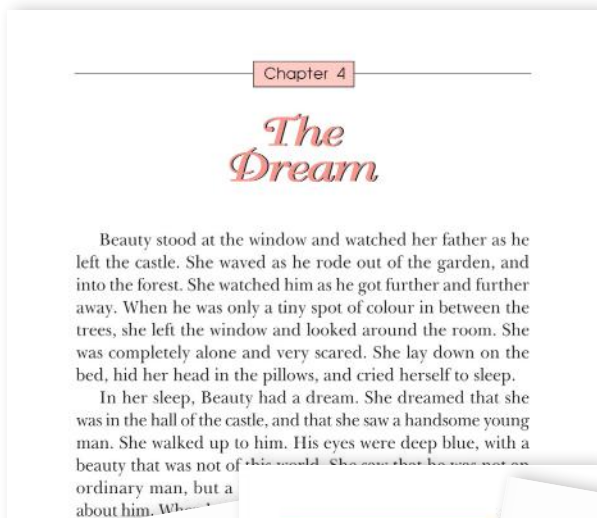


The Man in the Iron Mask






GRADED

Sample pages from the 'Beauty and the Beast' Graded Reader



Comprehension and language activities for every chapter

Sample pages from the 'Beauty and the Beast' Activity Book

Graded		READER
Level 1		
20,000 Leagues under the Sea		978-1-84325-756-1
Blackbeard's Treasure		978-1-84216-900-1
Journey to the Centre of the Earth		978-1-84216-390-0
Beauty and the Beast		978-1-84216-653-6
Level 2		
Swan Lake		978-1-84216-902-5
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Level 4		
The Portrait of Dorian Gray		978-1-84216-384-9
Level 5		
The Man in the Iron Mask		978-1-84325-667-0



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LEVEL 1

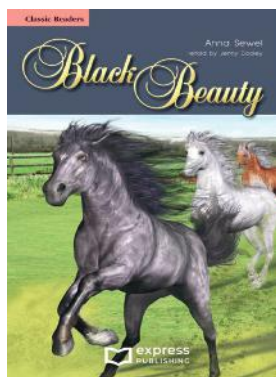
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LEVEL 2

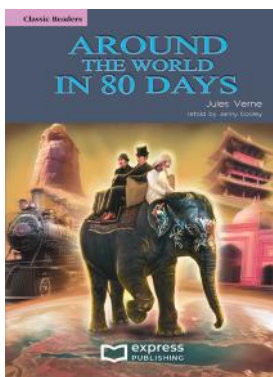
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White Fang



Black Beauty



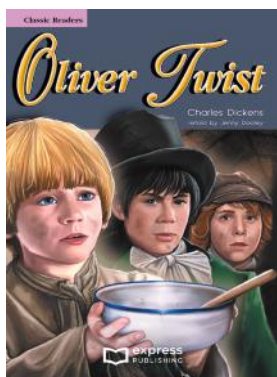
Around the World
in 80 Days



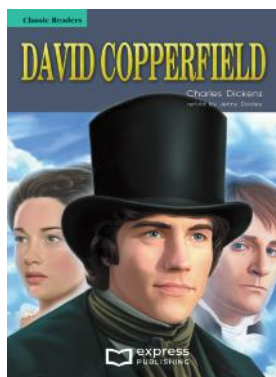
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LEVEL 3

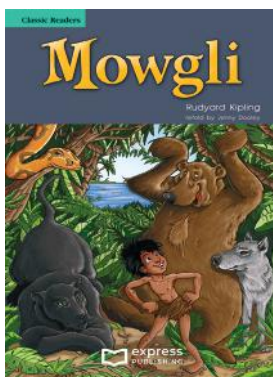
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Oliver Twist



David Copperfield

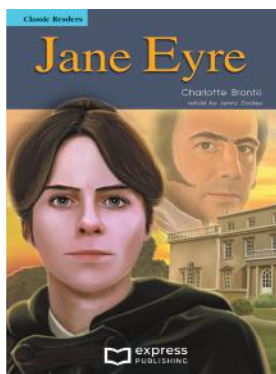


Mowgli

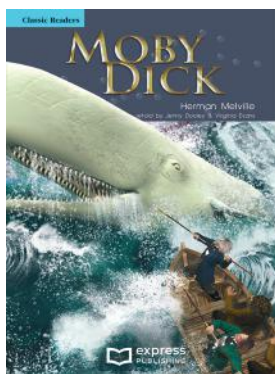


CLASSIC

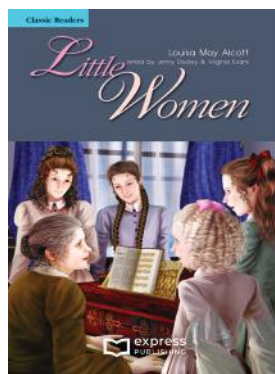
LEVEL 4



Jane Eyre



Moby Dick

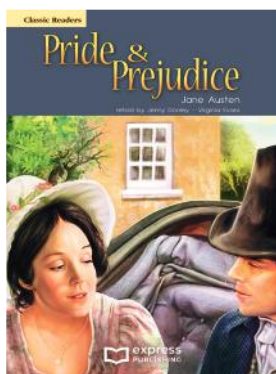


Little Women

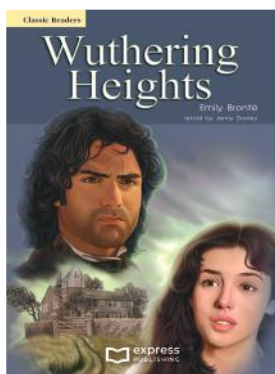


LEVEL 6

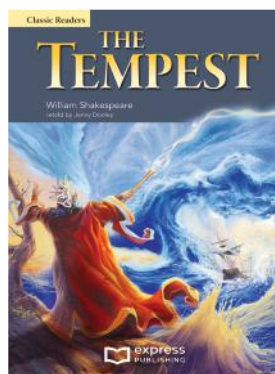
(3,500 HEADWORDS)



Pride & Prejudice



Wuthering Heights



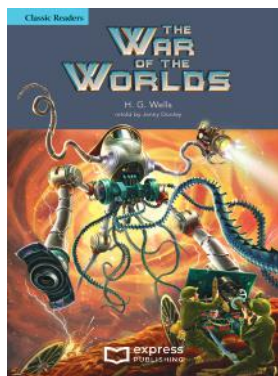
The Tempest



(1,700 HEADWORDS)

LEVEL 5 (2,300 HEADWORDS)

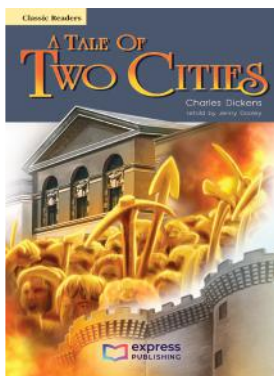
LEVEL 6 (3,500 HEADWORDS)



The War of the Worlds



The Phantom of the Opera



A Tale of Two Cities



CLASSIC

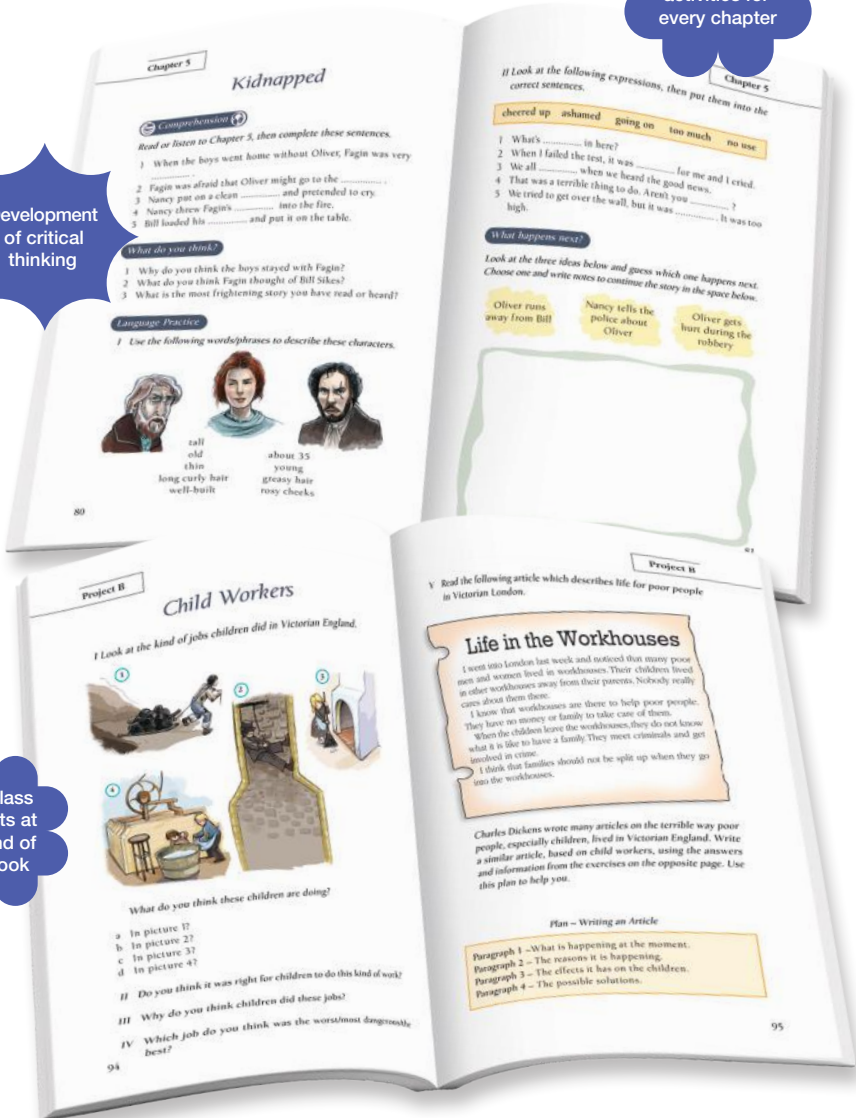
Sample pages from the 'Oliver Twist' Classic Reader

FICTION READERS

Comprehension and language activities for every chapter

Development of critical thinking

Two class projects at the end of the book



Sample pages from the 'Oliver Twist' Classic Teacher's Book

Key to the activities in the Reader

Two versions of a final check

Quotes analysis

Optional supplementary activities

Chapter 5 - Kidnapped

Comprehension

1 angry 2 police 3 apron 4 sick 5 pistol

What do you think?

Class discussion. Ss provide their own answers.

Language Practice

1 (Suggested answers)
 Fagin is old, thin and he has got greasy hair.
 Nancy is young, she has got rosy cheeks and long curly hair.
 Bill is about 35, he's tall and well-built.

ii 1 going on 3 cheered up 5 no use
 2 too much 4 ashamed

What happens next?

Class discussion. Ss provide their own answers.

Quotes Analysis

You may wish to help Ss analyse the meaning and the underlying implications of the following excerpts after the chapter has been read and the context explained.

- p. 32: "... felt frustrated"
- p. 38: "... Bill Sikes was a thief"
- p. 39: "... for you! if he tried"

20

Final Check A

Listening

A. Listen to the recording then fill in the gaps.

The next day was wet and 1) Oliver and Bill Sikes got up 2) and travelled all day. It was late in the evening when they 3) at a lonely, 4) cottage in the country, where Bill's 5) long, 6) hair and thin legs and wore a lot of big rings on his 7) fingers. They 8) in the cottage until 9) Then the two men went out and 10) Oliver with them.

Put the events in the correct chronological order.

- Oliver didn't want to help the thieves rob the house.
- Monks signed the papers agreeing to share the money with Oliver.
- Mr Bumble was angry when Oliver asked for money to take books back to the school.

29

Supplementary Activities for Readers

1 Character map (During and after reading)

Aims:

- To revise a character through the creation of a poster.
- To practise evaluation of a character by finding evidence in the text of the Reader.
- To creatively involve Ss in the story.

Preparation: Select a few characters who have been thoroughly described in the book, in terms of appearance, personality, behaviour, etc. You may also wish to photocopy a picture from the Reader where the character is seen.

Material: A large piece of paper or card for each pair/group of Ss.

Description:

- Divide the class into pairs or groups. Write on the board the names of the characters you have selected.
- Assign one character to each pair or group.
- Explain to Ss that they have to browse through the book to find small pieces of information about their character in order to make a poster, e.g. Fagin in *Oliver Twist*: old, thin, greasy red hair, thief, kidnaps children, etc.
- Ss work in pairs/groups to make their posters. They may either use the photocopied picture of the character they are revising, or make a drawing of their own. Allow Ss to write all the information they have gathered in any form they wish, using drawings of objects, short phrases in balloons, etc.
- Display all posters on the wall, and allow the Ss time to stand up and read their classmates' posters. If Ss from other pairs/groups have additional ideas about a character, they may discuss them with the pair/group that did the poster.

9

Classic	READER WITH DIGIBOOKS APP
Level 1	
White Fang	978-1-3992-1945-7
Black Beauty	978-1-3992-1947-1
Level 2	
Around the World in 80 Days	978-1-3992-1937-2
Oliver Twist	978-1-3992-1934-1
Level 3	
David Copperfield	978-1-3992-1938-9
Mowgli	978-1-3992-1941-9
Level 4	
Jane Eyre	978-1-3992-1933-4
Moby Dick	978-1-4715-6391-1
Little Women	978-1-3992-1940-2
The War of the Worlds	978-1-3992-1936-5
Level 5	
The Phantom of the Opera	978-1-3992-1943-3
Level 6	
A Tale of Two Cities	978-1-3992-1939-6
Pride & Prejudice	978-1-3992-1942-6
Wuthering Heights	978-1-3992-1946-4
The Tempest	978-1-3992-1944-0

SHOWTIME

Entice learners through drama with **Showtime Readers!**

From the page ...

Enjoy the story as a reading text divided into several beautifully illustrated episodes, each of which is accompanied by language activities designed to help comprehension and consolidate learning.

... to the stage!

Bring the story to life as a musical play. At the end of the school year, the students can perform themselves or use finger puppets.

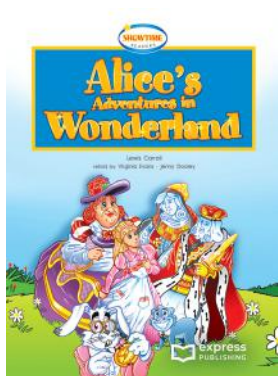
Each Reader includes all the necessary features that will enhance both the reading and dramatic aspects of the story. These include an author's biography, a brief summary of the plot, character descriptions and a picture dictionary.

Teacher's Editions, Audios & Videos downloadable from www.expresspublishing.co.uk/resources

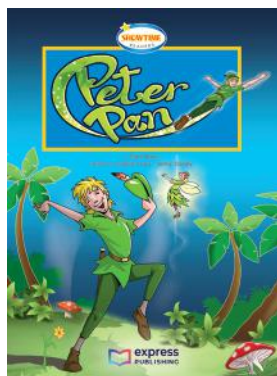


LEVEL 1 (300 HEADWORDS)

LEVEL 2 (800 HEADWORDS)



Alice's Adventures in Wonderland



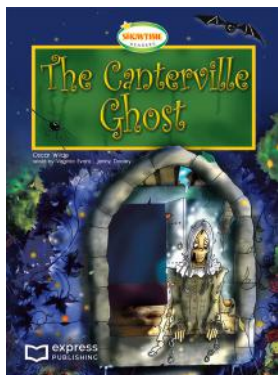
Peter Pan



The Wonderful Wizard of Oz



LEVEL 3 (1,400 HEADWORDS)



The Canterville Ghost



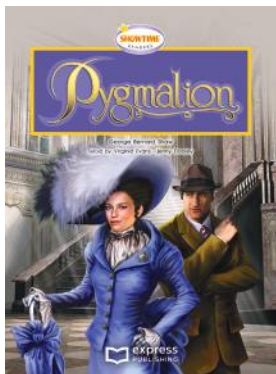
SHOWTIME

FICTION READERS

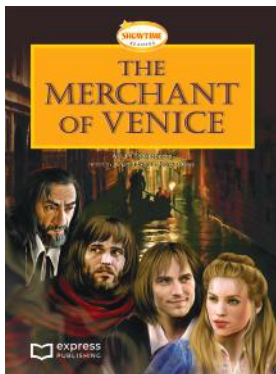
LEVEL 4 (1,800 HEADWORDS)

LEVEL 5 (2,400 HEADWORDS)

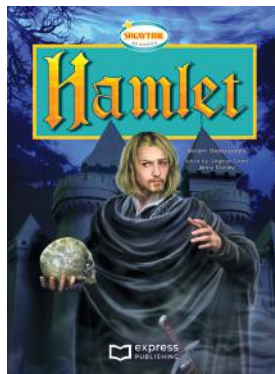
LEVEL 6 (3,700 HEADWORDS)



Pygmalion



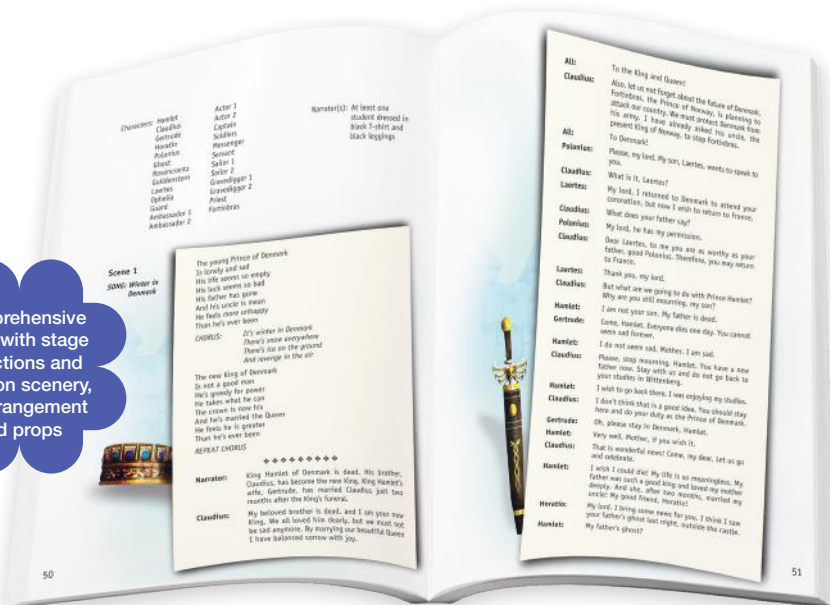
The Merchant of Venice



Hamlet







Sample pages from the 'Hamlet' Showtime Reader



Comprehensive script with stage directions and ideas on scenery, set arrangement and props

Comprehensive script with stage directions and ideas on scenery, set arrangement and props

Showtime		READER
Level 1		
Alice's Adventures in Wonderland		978-1-4715-6377-5
Peter Pan		978-1-4715-6379-9
Level 2		
The Wonderful Wizard of Oz		978-1-84679-345-5
Level 3		
The Canterville Ghost		978-1-4715-6383-6
Level 4		
Pygmalion		978-1-84862-134-3
Level 5		
The Merchant of Venice		978-1-4715-6387-4
Level 6		
Hamlet		978-1-84679-377-6



The Reader also includes a cross-platform application.



AM@ZED READERS



Explore the **AM@ZED Readers** – a dynamic series of interactive stories following four teenagers through school and university. Readers shape the storyline with choices that move them forwards or backwards, creating an immersive experience filled with twists.

- Engaged Reading & Critical Thinking: Active participation encourages creative exploration and critical thinking.
- Diverse Genres: From adventure to fantasy and mystery, there's something for everyone.
- High-Quality Content: Beautiful illustrations and captivating stories maintain high literary standards.
- Language & Comprehension Support: Ideal for language learners with questions, discussion prompts and factual information.
- Adaptable Levels: Ranges from A1 to B2 to suit varied reading skills.
- Extra Resources: Recordings, glossaries and exercise keys for a complete learning experience.
- Flexible Use: Perfect for classrooms or self-study.

Unlock interactive, engaging storytelling with **AM@ZED Readers!**

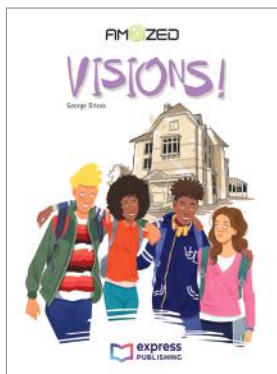
Keys & Audios downloadable from www.expresspublishing.co.uk/resources



LEVEL 1

LEVEL 2

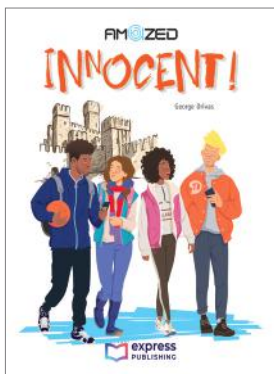
LEVEL 3



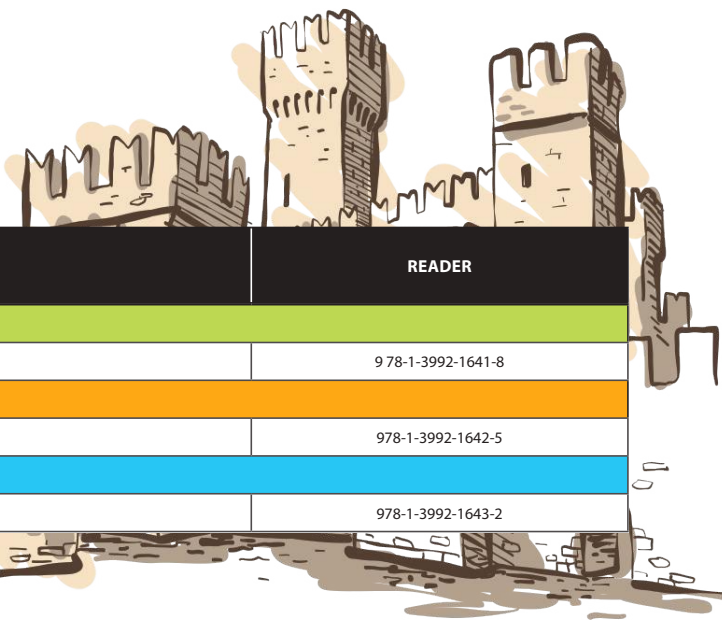
VISIONS!



MISSING!



INNOCENT!



Am@zed Readers	READER
Level 1 (A1–A2)	
VISIONS!	9 78-1-3992-1641-8
Level 2 (A2–B1)	
MISSING!	978-1-3992-1642-5
Level 3 (B1–B2)	
INNOCENT!	978-1-3992-1643-2

ILLUSTRATED

Let the beautiful illustrations and the clear student-friendly layout of the **Illustrated Readers** introduce your learners to the cultures and history of English-speaking countries through a collection of classic stories, legends and plays.

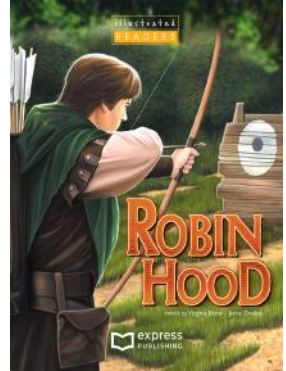
The stories are told in two-page episodes, each of which is accompanied by a page of activities

designed to aid comprehension and develop learners' language skills.

Each Reader includes a short author's biography, a plot summary, character descriptions and a picture dictionary of the most important lexical items in each episode. The series is ideal for use in class, at home or for holiday study.

Audios & Videos downloadable from www.expresspublishing.co.uk/resources

LEVEL 1



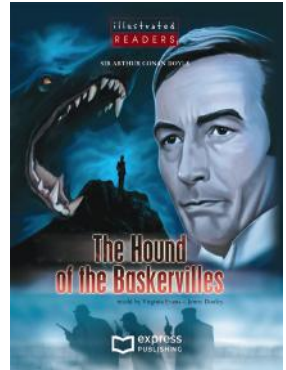
Robin Hood



LEVEL 2



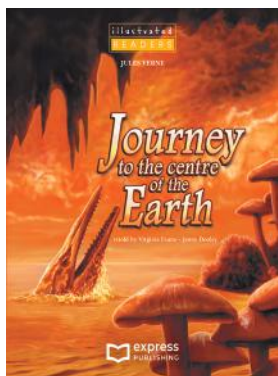
The Speckled Band



The Hound of the Baskinville



(200 HEADWORDS)



**Journey to the
Centre of the Earth**



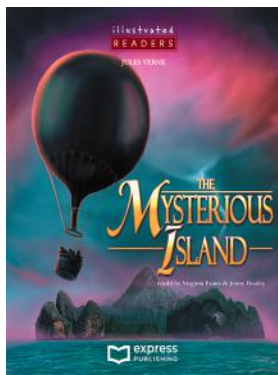
Oliver Twist



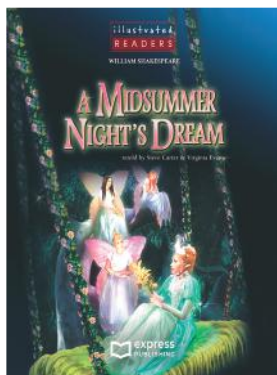
The Snow Queen



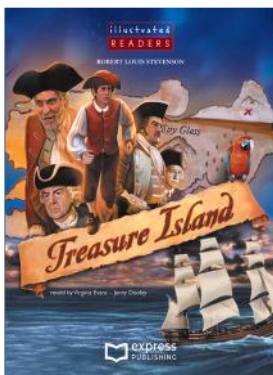
(300 HEADWORDS)



**The Mysterious
Island**



**A Midsummer Night's
Dream**

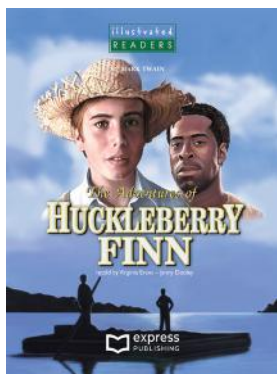


Treasure Island

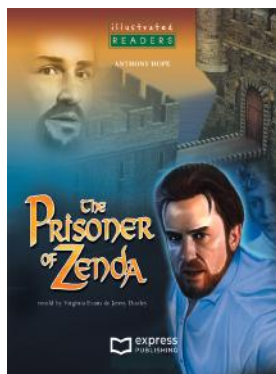


ILLUSTRATED

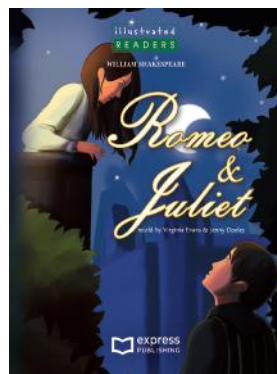
LEVEL 3



The Adventures of Huckleberry Finn



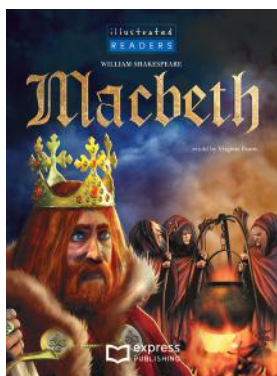
The Prisoner of Zenda



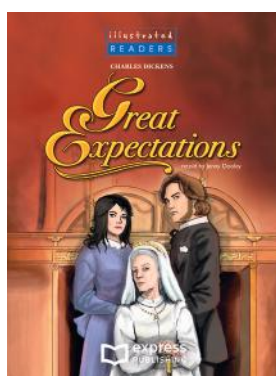
Romeo & Juliet



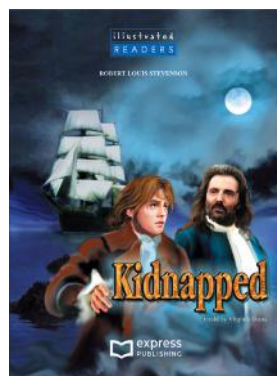
LEVEL 4



Macbeth



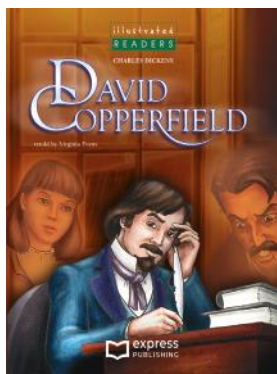
Great Expectations



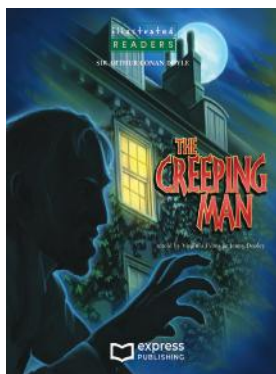
Kidnapped



(400 HEADWORDS)



David Copperfield



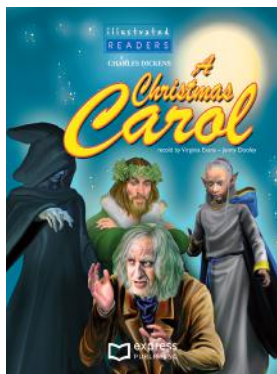
The Creeping Man



The Time Machine



(500 HEADWORDS)



A Christmas Carol



ILLUSTRATED

Sample pages from 'The Snow Queen' Illustrated Reader

FICTION READERS

Picture dictionary

Activities for each episode

Plot and character summaries

3. KAY AND THE SNOW QUEEN activities

Before Reading

- Look at the title and the pictures. Which pictures show the Snow Queen? What do you think happens in this episode?
- Find the first picture which shows:
 - Kay with a sled → a boy trying his sled to a sleigh → two white horses → the full moon → oceans flying

While Reading

- Read or listen to the episode and put the events in the correct order.
 - The Snow Queen puts her cloak around Kay.
 - Kay tries his sled behind a white sleigh.
 - Kay goes to the same square to play in the snow.
 - Kay says he doesn't want to play with Gerda.
 - When the sleigh stops, Kay sees the Snow Queen is driving it.
 - The sleigh pulls Kay around the square, then out of the town.
- Say what the words in bold refer to: Kay, Gerda or the Snow Queen.
 - She asks where he is going.
 - He doesn't want to play with her.
 - She asks if he is cold.

After Reading

- Read and listen again, then take roles and act out the episode.
- In pairs, discuss the following questions, then tell the class your answers.
 - What do you think of the game Kay and his friend play? Is it dangerous? Exciting?
 - Do you like playing in the snow? What are your favourite things to do in the snow?
 - Where do you think the Snow Queen is taking Kay? Why?

Picture Dictionary

Episode One



goblin

Episode Two



summer

Episode Three



square



mirror



winter



sleigh



broken



snowflakes



river



village



Kay



Gerda



carriage

The Plot

Evil goblins have a mirror which makes everything look ugly. When the mirror breaks, the pieces fly all around the world. Some pieces go into people's eyes, so everything looks ugly to them. Some pieces go into people's hearts, and those people hate everything around them.

Kay and Gerda are two young friends who love each other very much. They are happy, until one day Kay gets a piece of the broken mirror in his eye, and another in his heart. He starts being unkind to Gerda and sees only bad things around him. Then the Snow Queen comes and takes him away to her castle in the far North. Gerda is very sad. She tries to find Kay, and she has a lot of adventures on the way.



Gerda is a little Danish girl. She loves her best friend, Kay. When Kay goes away with the Snow Queen, Gerda goes to find him.

Kay

is Gerda's best friend – until he gets pieces of the goblins' mirror in his eye and in his heart.



The Snow Queen

is beautiful but evil. She makes the world cold and white, and she takes Kay away to her castle of ice in the far North.



The Magic Flower Garden Woman

wants Gerda to stay with her, so she uses magic to make Gerda forget about Kay.



The Crow

tells Gerda about a young boy who lives in a palace with the princess. Gerda is sure the boy is Kay, so the crow takes her to the palace. The Crow's Wife takes Gerda into the palace to see the princess and the young boy.



The Princess and Princess feel sorry for Gerda. They give her new clothes, and a golden carriage to help her find Kay.




The Little Redder Girl takes Gerda's gold carriage and new clothes, but she gives Gerda her reindeer, Bac, to take her to Lapland.



Bac the reindeer is from Lapland, and he takes Gerda there to look for Kay.

The Lapland Woman and the Finland Woman live in the far North, and they know where the Snow Queen lives.



Illustrated	READER
Level 1	
Robin Hood	978-1-84466-301-9
Journey to the Centre of the Earth	978-1-84558-609-6
Oliver Twist	978-1-84466-214-2
The Snow Queen 	978-1-4715-6392-8
Level 2	
The Speckled Band	978-1-84466-156-5
The Hound of the Baskervilles	978-1-84466-298-2
The Mysterious Island	978-1-84558-863-2
A Midsummer Night's Dream	978-1-84558-122-0
Treasure Island	978-1-84679-131-4
Level 3	
The Adventures of Huckleberry Finn	978-1-84466-331-6
The Prisoner of Zenda	978-1-84466-277-7
Romeo & Juliet	978-1-84466-935-6
David Copperfield	978-1-84558-175-6
The Creeping Man	978-1-84558-224-1
The Time Machine	978-1-84679-442-1
Level 4	
Macbeth	978-1-84558-203-6
Great Expectations	978-1-84679-436-0
Kidnapped	978-1-84558-207-4
A Christmas Carol	978-1-84679-439-1



The Reader also includes a cross-platform application.

FAVOURITE CLASSICS

Introduce the most well-loved children's stories to your students with the **Favourite Classics** series.

The stories are presented in lively illustrated episodes, each of which is accompanied by activities designed to aid comprehension and develop critical thinking. Each Reader includes a

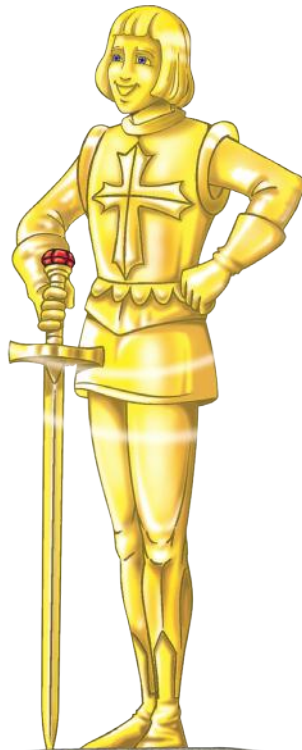
short author's biography, a plot summary, character descriptions and a picture dictionary of the most important lexical items in each episode.

- The **Favourite Classics** series are exclusively available on the Express DigiBooks platform. They are not offered in print version.

LEVEL 1 (500 HEADWORDS)



The Selfish Giant

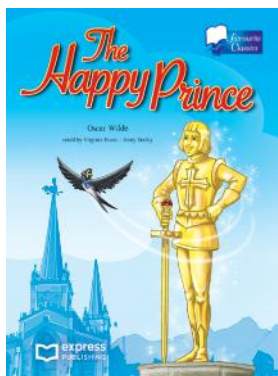


LEVEL 2

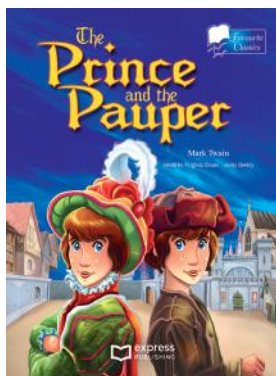
(600 HEADWORDS)

LEVEL 3

(800 HEADWORDS)



The Happy Prince



The Prince and the Pauper



The Lost World



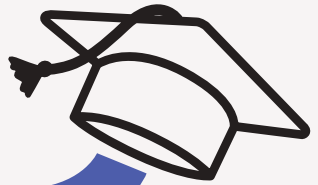
Favourite Classics	DIGIBOOKS APP
Level 1	
The Selfish Giant	978-1-3992-1312-7
Level 2	
The Happy Prince	978-1-3992-1314-1
The Prince and the Pauper	978-1-3992-1316-5
Level 3	
The Lost World	978-1-3992-1318-9

How to:

USE READERS IN CLASS!

Readers help develop critical thinking skills, foster empathy and spark learners' curiosity! Here are some practical tips for incorporating both fiction and non-fiction readers in your ESL class.





WE CAN DO IT!

Problem-solving micro-activities are ideal when you're limited by class time. Ask your students to come up with ideas to help the heroes and heroines of the stories overcome the challenges they face and foster a can-do mindset early on. Start by asking students to observe a situation and identify any issues. Next, have them brainstorm ways to solve the problem and decide on the best way forward.

TWIST IT!

Encourage students to rewrite the story from the perspective of another character. This will prompt them to consider how the character feels about the issues raised in the story, or why a character exhibits positive or negative traits.

GONE MISSING!

Remove one or two characters from the story and ask students to brainstorm how the plot would change as a result of their absence.

SHUFFLED CHAPTER TITLES

Write the titles of the chapters on separate pieces of paper and distribute them among the students. Then, ask them to put the titles in order and create their own version of the story based on the sequence they come up with!

CINEMA POSTERS

Tell students that their reader is being adapted into a film. Ask them to cast actors for each role and design a poster to promote the film.

EMPATHY MAPPING










Empathy mapping challenges students to step into someone else's shoes. Before starting, ask students to work together and brainstorm what a character might say, think, do and feel in a particular situation. Afterwards, hold an open-class discussion to share and comment on their ideas.



NON-FICTION (CLIL) READERS



LEVEL CHART

		CEFR Level						
		A1	A1+	A2	A2+	B1	B1+	B2
EXPLORE OUR WORLD								
Level 1								
Level 2								
Level 3								
Level 4								
Level 5								
Level 6								
DISCOVER OUR AMAZING WORLD								
Level 1								
Level 2								
Level 3								

EXPLORE OUR WORLD

NON-FICTION (CLIL) READERS

An innovative series of non-fiction readers in six levels for ages 7 and over. They are ideal for reading together in class or reading alone at home.

They are in line with the National Curriculum for Key Stages 1 and 2.

- Motivating and engaging books that will hook pupils from the very beginning
- A great variety of topics that encourage readers to explore subject areas

such as science, history, geography, etc

- Activities to strengthen learners' critical reading skills and strategies
- Fast Fact sections that spark the pupils' interest and heighten their curiosity
- A fascinating myth, story or legend in every reader to capture the imagination of today's learners and offer a different perspective on the topic
- Appealing activities, portfolios and projects

at the end of each reader that consolidate and extend the pupils' language and content learning

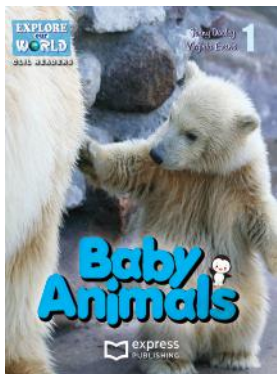
- Clear and visually appealing explanation of the main vocabulary through either a Picture Dictionary (Levels 1–4) or a Word Bank (Levels 5–6)

EACH READER CONTAINS:

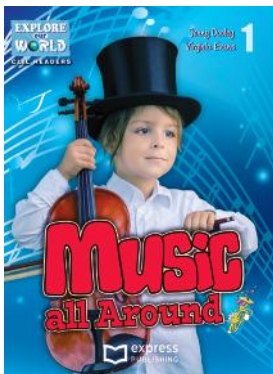
- an Activation Code to download the digital application

LEVEL 1

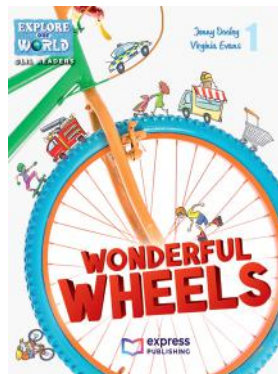
(300 HEADWORDS)



Baby Animals



Music all Around

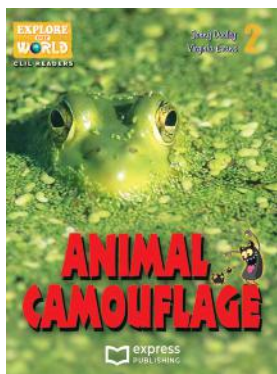


Wonderful Wheels

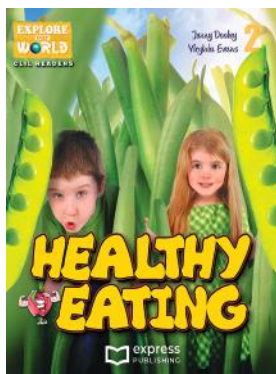


LEVEL 2

(450 HEADWORDS)



Animal Camouflage



Healthy Eating

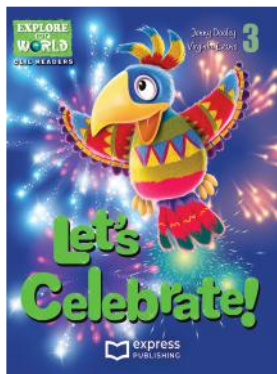


The Weather



LEVEL 3

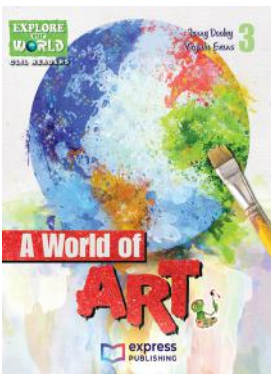
(600 HEADWORDS)



Let's Celebrate!



No Bones!



A World of Art



EXPLORE OUR WORLD

NON-FICTION (CLIL) READERS

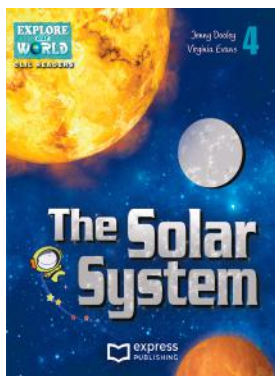
LEVEL 4

(800 HEADWORDS)

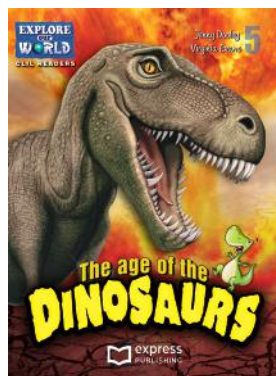
LEVEL 5



Welcome to the UK



The Solar System



The Age of the Dinosaurs



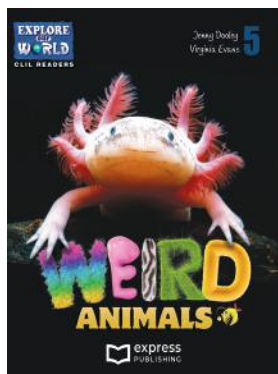
Explore Our World		READER WITH DIGIBOOKS APP
Level 1		
Baby Animals		978-1-4715-6309-6
Music all Around		978-1-4715-6312-6
Wonderful Wheels		978-1-4715-6319-5
Level 2		
Animal Camouflage		978-1-4715-6308-9
Healthy Eating		978-1-4715-6310-2
The Weather		978-1-4715-6317-1
Level 3		
Let's Celebrate!		978-1-4715-6311-9
No Bones!		978-1-4715-6313-3
A World of Art		978-1-4715-6306-5
Level 4		
Welcome to the UK		978-1-4715-6320-1
The Solar System		978-1-4715-6316-4



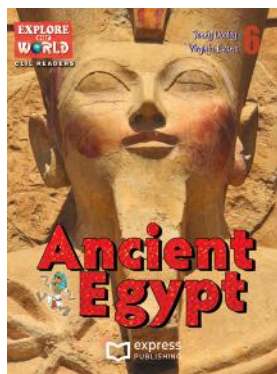
(1,000 HEADWORDS)

LEVEL 6

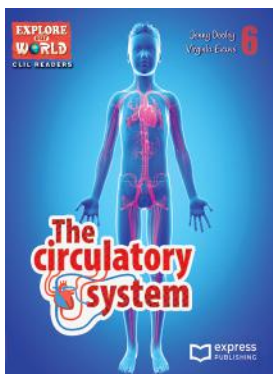
(1,200 HEADWORDS)



Weird Animals



Ancient Egypt



The Circulatory System



Explore Our World	READER WITH DIGIBOOKS APP
Level 5	
The Age of the Dinosaurs	978-1-4715-6314-0
Weird Animals	978-1-4715-6318-8
Level 6	
Ancient Egypt	978-1-4715-6307-2
The Circulatory System	978-1-4715-6315-7

EXPLORE AND DISCOVER OUR WORLD THROUGH CLIL!

The **Explore Our World** series helps students embark on a journey of exploration with English as their vehicle of discovery. Immersive texts, vivid illustrations and projects spark curiosity and promote an active learning culture within the class.



The Solar System | Level 4

LET'S START!

Our **solar system** is made up of the eight planets that orbit our Sun.

There is the inner solar system with the terrestrial planets (made of rock) – Mercury, Venus, Earth and Mars.

There is also the outer solar system with the gaseous planets (made of gas) – Jupiter, Saturn, Uranus and Neptune.

Here is a fun way of remembering the order of the planets from the Sun!

Sun Mercury Venus Earth Mars Jupiter Saturn Uranus Neptune

My **V**ery **E**ducated **M**other **J**ust **S**erved **U**s **N**oodles.

End someone's day!

Stimulating content encourages young readers to explore the world around them!

Weird Animals | Level 5



READ MORE **The Legend of the Phoenix**

1 Label the pictures.

Example: **prison**

prison free cage silver flame spices

2 Read and circle the correct words.

1 The phoenix was the bird of fire / **heals**.
 2 People didn't let the phoenix live in a **desert** / **parson**.
 3 The phoenix flew far away to live **sadly** / **freely**.
 4 The phoenix sang its songs to the Sun for the next **500** / **50** years.
 5 Each time the phoenix **landed** / **flew**, it collected spices.
 6 The phoenix built a **fire** / **nest** on a palm tree.
 7 The phoenix made an egg with some **ashes** / **myths**.
 8 There was a **flash** / **flame** of light and the phoenix caught fire.
 9 From under the ashes, a young phoenix **rose** / **heated** up.
 10 When the phoenix feels old, it **flies east** / **went** again.

3 Read and put the sentences in the correct order.

A The phoenix flew towards the east and found a desert far away from everyone.
 B The Sun set the bird on fire.
 C The phoenix asked the Sun for help once more.
 D From its ashes there was born another, beautiful phoenix bird.
 E When the phoenix arrived, it built a nest on a palm tree.
 F The Sun looked down and saw the phoenix, a large beautiful bird.
 G After five hundred years, the phoenix was old and asked the Sun to make it sing again, but the Sun did not hear it.
 H The phoenix became the Sun's favourite bird and it sang songs to the Sun.
 I The phoenix decided to go back to where it once lived.
 J The phoenix decided to go back to where it once lived.

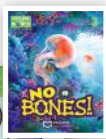
4 **OVER TO YOU!** Read and write **True** or **False**. Use the internet to help you.

1 The phoenix appeared on late Roman Empire coins.
 2 It was always a female.
 3 Only one existed at a time.
 4 It is the symbol of life after death.
 5 It lived in Australia, near a wall.
 6 It sang its songs at night.
 7 It didn't eat anything. It only drank a little water.
 8 It never liked anything.

A range of tasks reinforce subject-relevant and subject-specific vocabulary.

Each reader features a fascinating myth, story or legend that captures the imagination and offers a different perspective!

No Bones! | Level 3



The Legend of Arachne

Long ago, in ancient Greece, in a village close to Mount Olympus, there lived a beautiful young woman. Her name was Arachne and she loved making tapestries.

Her tapestries were so amazing that everyone came to look at them in wonder!

But Arachne was very proud of her own talent and told everyone who would listen how good she was. "I am so good at making tapestries that not even Athena, the goddess of wisdom, could do better!"

Athena heard about what Arachne was saying and became very angry! She decided to visit her, dressed as an old woman. "You must be careful what you say," she told Arachne, "or you will make Athena really angry!"

But Arachne did not want to listen to the old woman. "Ha!" she said. "Then let me meet Athena. We can have a contest and see who is the best!"

At that moment, Athena threw off her cloak, much to Arachne's surprise. "Let the contest begin, then!" shouted Athena.

20

21

A World of Art | Level 3



UNUSUAL ART

Scramble the letters. Complete the crossword puzzle.

1. **Across**

1. **Down**

2. Complete the sentences.

1. In Britain, pavement artists are called.....

2. Paintings on walls are called.....

3. Robert Bradford uses old..... for his artwork.

4. Street artists like to use.....

5. Artur Bordalo uses..... for his artwork.

6. Many of the street paintings have a 3D.....

34

3. Read and choose.

1. a. The first artists used the ashes from fire to create their artwork.
 b. The first artists used old cans to create their artwork.

2. a. Some street artists like to use marble.
 b. Some street artists like to use paint rollers.

3. a. Robert Bradford makes fantastic pottery.
 b. Robert Bradford makes fantastic sculptures.

4. a. We can see street art on walls and pavements.
 b. We can see street art in the forests.

5. a. Artur Bordalo uses his art to protect animals.
 b. Artur Bordalo uses his art to encourage people to recycle.

6. a. We can use chalk to create street art.
 b. We can use canvas to create street art.

4. OVER TO YOU! Think of your UNUSUAL ART project!

People draw ...

- what they see.
- what they remember.
- what they can imagine.
- what they feel.

What will you draw today?

35

Communicative activities, portfolios and projects at the end of each reader consolidate and extend the pupils' language and content learning.

DISCOVER OUR AMAZING WORLD

D *Discover Our Amazing World CLIL Readers* is a series of non-fiction titles which introduces learners to exciting topics related to our world. Learners enjoy the story as a

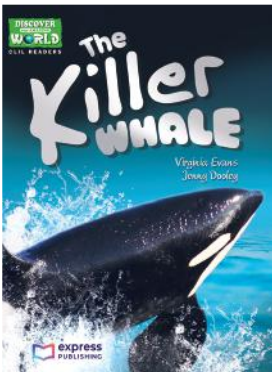
reading text in several chapters with stunning photographs which help them follow the plot.

Each chapter is accompanied by language activities to help comprehension and develop critical thinking.

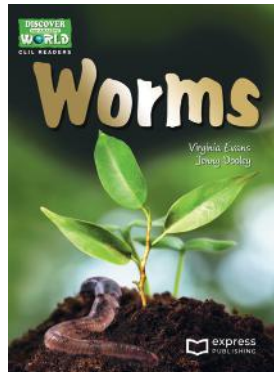
• **Discover Our Amazing World CLIL Readers** are exclusively available on the Express DigiBooks platform for both online and offline use. They are not offered in print version.

LEVEL 1

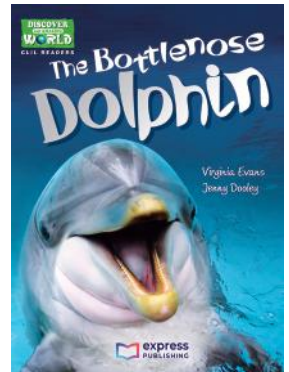
(2,500 HEADWORDS)



The Killer Whale



Worms

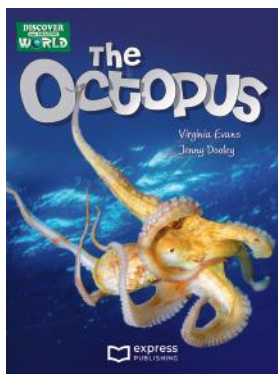


The Bottlenose Dolphin

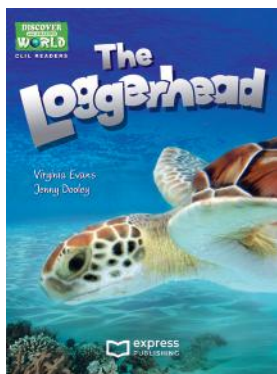


LEVEL 1

(2,500 HEADWORDS)



The Octopus

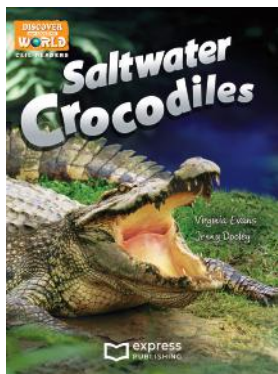


The Loggerhead

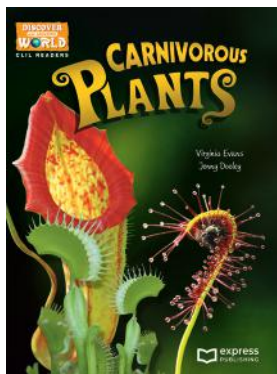


LEVEL 2

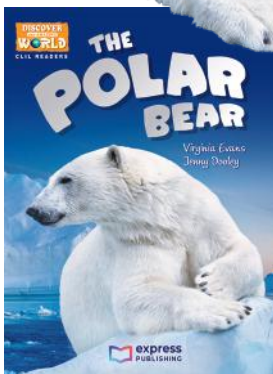
(3,000 HEADWORDS)



Saltwater Crocodiles



Carnivorous Plants



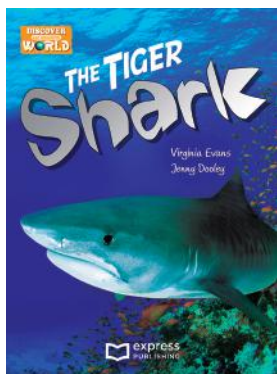
The Polar Bear



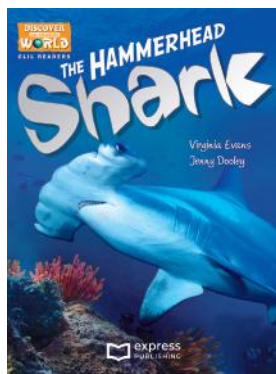
DISCOVER OUR AMAZING WORLD

NON-FICTION (CLIL) READERS

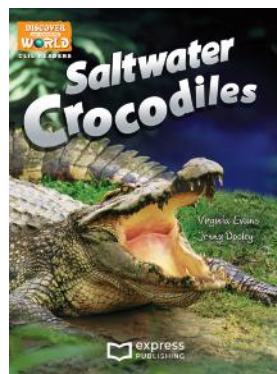
LEVEL 2



The Tiger Shark



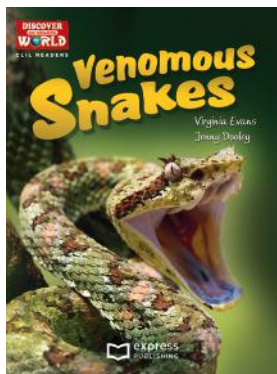
The Hammerhead Shark



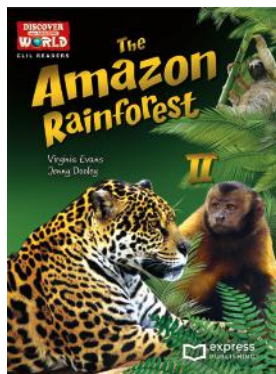
Gharial Crocodiles



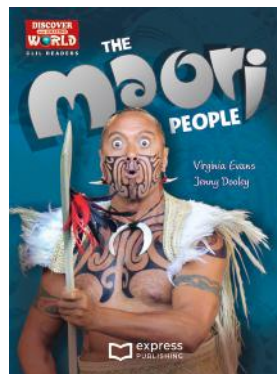
LEVEL 3



Venomous Snakes



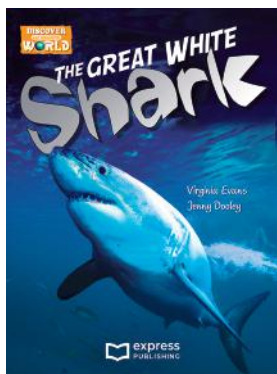
The Amazon Rainforest II



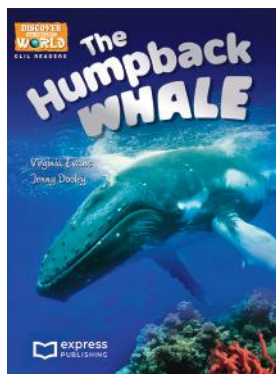
The Maori People



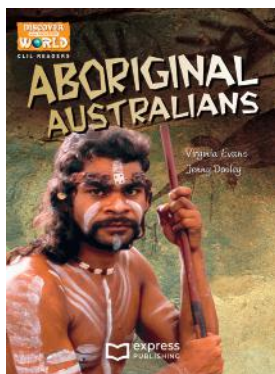
(3,000 HEADWORDS)



The Great White Shark



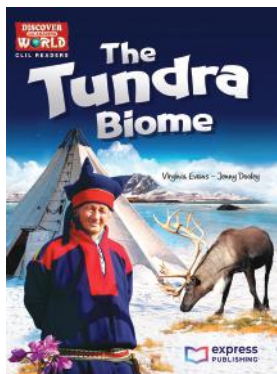
The Humpback Whale



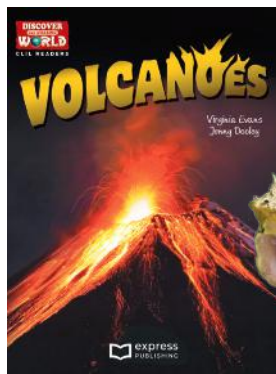
Aboriginal Australians



(4,000 HEADWORDS)



The Tundra Biome



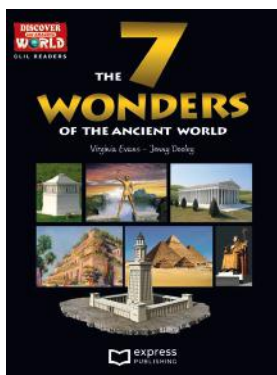
Volcanoes



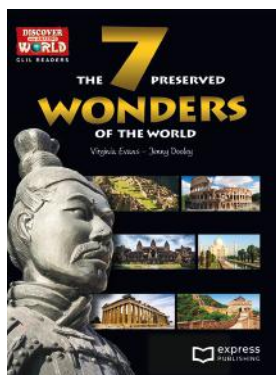
DISCOVER OUR AMAZING WORLD

NON-FICTION (CLIL) READERS

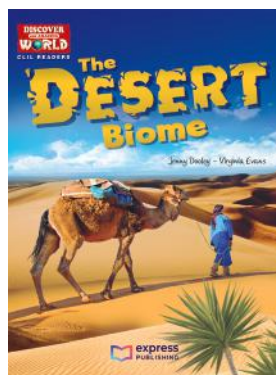
LEVEL 3



The 7 Wonders of the Ancient World



The 7 Preserved Wonders of the World

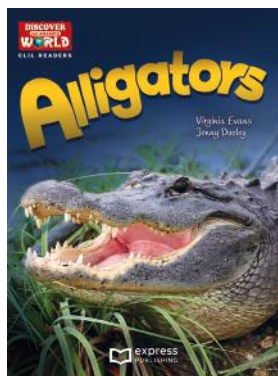


The Desert Biome

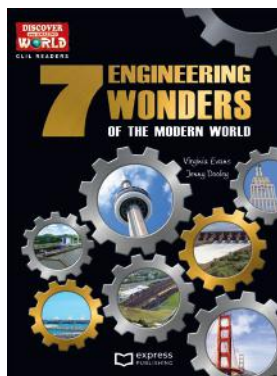


Discover Our Amazing World	DIGIBOOKS APP
Level 1	
The Killer Whale	978-1-4715-6163-4
Worms	978-1-4715-6172-6
The Bottlenose Dolphin	978-1-4715-6157-3
The Octopus	978-1-4715-6166-5
The Loggerhead	978-1-4715-6164-1
Level 2	
Saltwater Crocodiles	978-1-4715-6154-2
Carnivorous Plants	978-1-4715-6152-8
The Polar Bear	978-1-4715-6167-2
The Tiger Shark	978-1-4715-6168-9
The Hammerhead Shark	978-1-4715-6161-0
Ghrial Crocodiles	978-1-4715-6153-5
The Great White Shark	978-1-4715-6160-3
The Humpback Whale	978-1-4715-6162-7
Aboriginal Australians	978-1-4715-6150-4

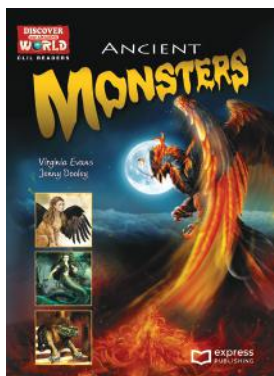
(4,000 HEADWORDS)



Alligators



7 Engineering Wonders of the Modern World



Ancient Monsters



Discover Our Amazing World

DIGIBOOKS APP

Level 3

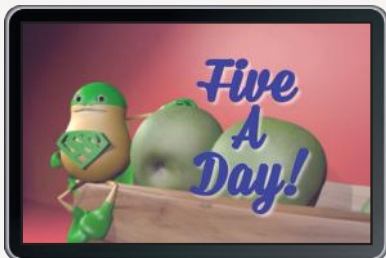
Venomous Snakes	978-1-4715-6170-2
The Amazon Rainforest II	978-1-4715-6156-6
The Maori People	978-1-4715-6165-8
The Tundra Biome	978-1-4715-6169-6
Volcanoes	978-1-4715-6171-9
The 7 Wonders of the Ancient World	978-1-4715-6173-3
The 7 Preserved Wonders of the World	978-1-4715-6155-9
The Desert Biome	978-1-4715-7092-6
Alligators	978-1-4715-6151-1
7 Engineering Wonders of the Modern World	978-1-4715-6149-8
Ancient Monsters	978-1-4715-6871-8



A digital version of the reader to help learners improve their reading skills



Videos



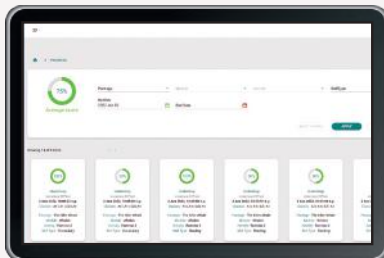
Picture dictionary



Fully interactive activities to consolidate and practise content learning



Progress menu to promote self-evaluation



My Portfolio

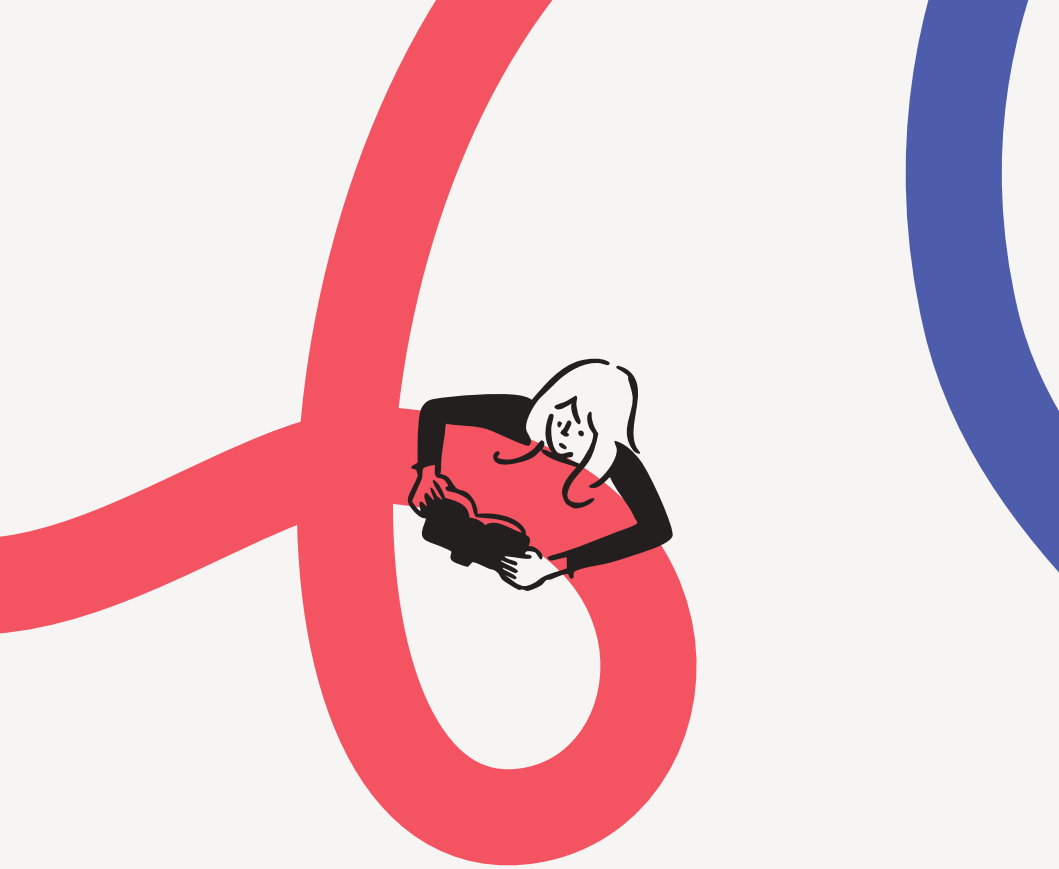


CLIL READERS

DIGITAL APPLICATIONS

A unique feature accompanying each title is a digital version of the reader that also contains a digital audio-visual dictionary, a collection of additional cross-curricular activities and captivating videos that support and extend the topic of the reader.





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